

# DroidBridge Launcher

## Terms of Service

Effective Date: April 30<sup>th</sup> 2026 | Last Updated: April 30<sup>th</sup> 2026

**Important Notice:** This document is a practical terms-of-service draft for DroidBridge Launcher. It is not legal advice. Have a qualified attorney review this document before publishing it or relying on it for compliance.

### 1. Agreement to These Terms

These Terms of Service ("Terms") govern access to and use of DroidBridge Launcher (the "Launcher," "DroidBridge," "we," "us," or "our"), including any related website, application package, updates, documentation, launcher services, account authentication features, and installation tools provided by DroidBridge or its maintainers.

By downloading, installing, accessing, or using the Launcher, you agree to these Terms. If you do not agree, do not use the Launcher.

If you are under the age required to form a binding agreement in your country or region, you may use the Launcher only with permission and supervision from a parent or legal guardian.

### 2. What DroidBridge Launcher Is

DroidBridge Launcher is an Android launcher and compatibility tool designed to help legitimate Minecraft: Java Edition users install, configure, and launch Minecraft Java on supported Android devices.

The Launcher may include features such as version management, instance management, renderer selection, controller and touch input options, mod and content browsing, crash/log viewing, offline profile management, and account-based access controls.

DroidBridge Launcher is an independent project. It is not an official Minecraft, Mojang, Microsoft, Xbox, or Java product. The Launcher is not endorsed by, sponsored by, or affiliated with Mojang AB, Microsoft Corporation, Xbox, Oracle, or any other third-party rights holder unless expressly stated in writing.

### 3. Minecraft EULA and Microsoft Terms Requirement

Before the Launcher downloads, installs, or launches Minecraft: Java Edition game files, you may be required to accept the applicable Minecraft End User License Agreement ("Minecraft EULA") and any other applicable Microsoft, Mojang, Xbox, or platform terms.

You are responsible for reading, understanding, and following the Minecraft EULA, the Microsoft Services Agreement, community standards, usage guidelines, and any other terms that apply to Minecraft, Microsoft accounts, Xbox services, or related services.

The Launcher is intended to support only lawful use by users who own or are otherwise properly licensed to use Minecraft: Java Edition. The Launcher must not be used to pirate Minecraft, bypass ownership checks, bypass account requirements, distribute Minecraft game files unlawfully, bypass DRM or technical protections, or violate the Minecraft EULA or Microsoft terms.

## 4. Account Login and Ownership Validation

Certain Launcher features require Microsoft account authentication before use. This may include installing or downloading Minecraft game files, creating new Minecraft installations or instances, refreshing Microsoft/Minecraft profile information, and unlocking offline profile functionality.

The Launcher may verify that Microsoft sign-in has completed at least once before enabling offline profiles or offline play features. Offline features are provided for legitimate users so they can access already-installed instances when an internet connection is unavailable; they are not provided to avoid ownership, license, or account requirements.

You are responsible for keeping your Microsoft account credentials secure. The Launcher should never ask you to share your password outside the Microsoft sign-in flow.

## 5. Game Files and Installation Restrictions

DroidBridge Launcher does not grant you a license to Minecraft. Minecraft game files, libraries, assets, services, trademarks, and related content remain owned by their respective rights holders.

The Launcher may download or prepare game files only for users who have accepted the applicable terms and completed any required account validation. You may not use the Launcher to copy, redistribute, upload, sell, share, or provide Minecraft game files to others except as expressly allowed by Microsoft, Mojang, or applicable law.

You may not modify, reverse engineer, tamper with, or use the Launcher in a way that is intended to bypass lawful ownership checks, account checks, EULA acceptance, licensing restrictions, or other technical protections.

## 6. Source Code Availability and Private Components

Most of the Launcher source code may be made publicly available to support transparency, community review, learning, debugging, contribution, and lawful development.

Some components may remain private and may not be published, including Microsoft account login implementation details, ownership validation logic, installation and download logic for Minecraft game files, keys, tokens, account-handling code, anti-abuse logic, or other sensitive components.

These private components are withheld to reduce the risk of misuse, unauthorized distribution of Minecraft files, account bypassing, piracy, or other conduct that could violate the Minecraft EULA, Microsoft terms, or applicable law. Public availability of other Launcher code does not authorize anyone to recreate, bypass, remove, disable, or circumvent those private protections.

## 7. Offline Profiles and Custom Skins

The Launcher may allow offline profiles, custom skins, local skin previews, or offline skin-loading features after Microsoft sign-in or ownership validation has been completed. These features are intended for convenience and personalization by legitimate users.

Offline profiles are not Microsoft accounts and do not prove ownership of Minecraft. Offline profiles must not be used to access paid Minecraft services, online servers, Realms, multiplayer services, or other features that require a valid Microsoft/Minecraft account unless permitted by the relevant service and applicable terms.

You must not use custom skins, usernames, profile data, or user-generated content that violates the rights of others, impersonates another person, contains hateful or abusive content, or violates applicable community standards.

## 8. Mods, Third-Party Content, and External Services

The Launcher may provide features for browsing, downloading, managing, or launching mods, mod loaders, resource packs, shader packs, or other third-party content. Third-party content is provided by independent creators, websites, APIs, or services and is not controlled by DroidBridge unless expressly stated.

You are responsible for reviewing and complying with third-party licenses, mod loader terms, content platform terms, and server rules. The Launcher does not guarantee that third-party content is safe, compatible, legal, available, or free of errors.

The Launcher may integrate with third-party services such as Microsoft, Xbox, Minecraft Services, Modrinth, CurseForge, GitHub, renderer plugins, Java runtimes, or other services. Use of those services may be governed by their own terms and privacy policies.

## 9. User Responsibilities and Prohibited Conduct

You agree to use the Launcher only for lawful purposes and in compliance with these Terms, the Minecraft EULA, Microsoft terms, applicable laws, and third-party service terms.

You must not use the Launcher to pirate software, distribute copyrighted files without permission, bypass account or ownership checks, generate or use stolen tokens, scrape or abuse services, impersonate others, harass users, distribute malware, interfere with networks or servers, or modify the Launcher to remove protections designed to support legal use.

You must not publish, distribute, or promote modified versions of the Launcher that are designed to bypass Microsoft login, ownership validation, EULA acceptance, installation restrictions, or other compliance controls.

## 10. Privacy and Account Data

The Launcher may store account-related information locally on your device, such as profile name, UUID, access token, refresh token, skin URL, local offline profile data, settings, installation metadata, crash logs, and launcher preferences. Exact data handling should be described in a separate Privacy Policy.

Do not publish logs, screenshots, or diagnostic files that contain access tokens, refresh tokens, account identifiers, personal information, file paths, or other sensitive information.

Before publication, DroidBridge should provide a separate Privacy Policy that explains what data is collected, where it is stored, how it is used, how users can remove it, and whether any data is sent to external services.

## 11. Updates, Experimental Features, and Availability

The Launcher may include experimental features, compatibility workarounds, renderer options, Java runtime options, controller/touch input features, content-management features, and other tools that may change, break, be removed, or behave differently across devices and Minecraft versions.

We may update, suspend, remove, or restrict Launcher features at any time, including features that are unstable, unsafe, incompatible, abused, or no longer compliant with applicable terms.

We do not guarantee that every Minecraft version, mod, renderer, device, driver, world, server, or configuration will work.

## 12. No Warranty

The Launcher is provided on an "as is" and "as available" basis, without warranties of any kind, whether express, implied, statutory, or otherwise, including warranties of merchantability, fitness for a particular purpose, title, non-infringement, availability, or error-free operation.

You use the Launcher at your own risk. You are responsible for backing up worlds, instances, profiles, settings, mods, resource packs, logs, and any other files before using the Launcher or making changes.

### 13. Limitation of Liability

To the maximum extent permitted by applicable law, DroidBridge, its maintainers, contributors, owners, distributors, and affiliates will not be liable for indirect, incidental, special, consequential, exemplary, or punitive damages, loss of data, loss of worlds, account issues, service interruptions, device problems, corrupted files, lost profits, or damages arising from third-party services or content.

Some jurisdictions do not allow certain limitations of liability, so some limitations may not apply to you.

### 14. Termination and Access Restrictions

We may restrict, suspend, or terminate access to Launcher features, updates, services, or support if we believe you have violated these Terms, violated third-party terms, attempted to bypass compliance controls, abused services, distributed unauthorized game files, or used the Launcher in a harmful or unlawful way.

You may stop using the Launcher at any time. Removing the Launcher may not automatically remove game files, instances, profiles, logs, or settings stored separately on your device.

### 15. Changes to These Terms

We may update these Terms from time to time. The effective date or last-updated date should be changed when a new version is published. Continued use of the Launcher after updated Terms are posted means you accept the updated Terms.

### 16. Contact

For questions about these Terms, contact: [Insert support email or website].

For privacy requests, account data questions, or source-code questions, contact: [Insert privacy/support email].

### 17. External Agreements and Reference Links

The following official agreements and resources may apply to your use of Minecraft and related Microsoft services. These links are provided for convenience and may change over time:

- Minecraft End User License Agreement: <https://www.minecraft.net/en-us/eula>
- Minecraft Usage Guidelines: <https://www.minecraft.net/en-us/usage-guidelines>
- Microsoft Services Agreement: <https://www.microsoft.com/en-us/servicesagreement>

## Appendix A - Suggested In-App EULA Acceptance Prompt

#### Suggested prompt text:

Before DroidBridge Launcher downloads or installs Minecraft: Java Edition files, you must read and accept the Minecraft EULA and applicable Microsoft/Mojang terms. By continuing, you confirm that you own or are licensed to use Minecraft: Java Edition and that you will not use this launcher to pirate, redistribute, or bypass access to Minecraft game files.

## Appendix B - Implementation Notes for DroidBridge

- Show this Terms of Service document or link before first use and again when terms materially change.
- Show the Minecraft EULA acceptance prompt before any Minecraft game-file download or installation begins.
- Record only that the user accepted the prompt; do not claim acceptance on the user's behalf.
- Keep Microsoft authentication and game-file installation code private if that is part of the project compliance strategy.
- Avoid using Minecraft/Mojang/Microsoft/Xbox logos or branding in a way that implies official endorsement.

**Drafting note:** Replace bracketed placeholders, add the final privacy policy URL, and obtain legal review before publishing.