







JULY 1994

VOLUME 62



GAINE REVIEWS
SUPER STREET FIGHTER II
BREATH OF FIRE
DISNEY'S JUNGLE BOOK
SPORTS SCENE
LIBERTY OR DEATH
TETRIS 2

DOUBLE DRAGON V: THE SHADOW FALLS.

DISNEY'S THE JUNGLE BOOK



	-
NINE .	
27	2

SUPER GAME BOY: MAKE FOR THE BORDER REGULAR FEATURES

TIPS		
CLASSIFIED INFORMATION72		
COUNSELORS' CORNER76		
UPDATES		
NOW PLAYING102		
PAK WATCH108		
NEXT ISSUE114		

FEEDBACK PLAYER'S PULSE POWER PLAYER'S CHALLENGE TOP 20



86

24 56

90



my magazines, I see only a types of games. As anyone can clearly see, both the RPG and Simulation games combined usually take up less than one-tenth of the pages in most NP issues. Even then, most of the reviews are in Counselors' Corner and, on occasion, Classified Info. In contrast. I find that the emphasis on Action, Sports and Street Fighting games to be far beyond the necessary limit if compared to RPG's. I especially find this aggreyating when good games receive only 4-6 pages of review. For example, the review of Seventh Saga didn't make the sume look very unpressive. When I bought the game, however, I was totally blown away! More credit should be erren where credit is due!

That about says it Mile Hlavacek Buena Park, CA

should review more action games because they are the most popular, but I'd cut down the size of the maps and just show pictures of the trouble areas. You should do the opposite with RPG's, because these types of games are more complicated and players tend to get lost a lot. As for Sports and Simulation

Vevey, IN

games, I think a good four pages could be dedicated to them, because these types of games should be played, not seen **Daniel Dimon** Los Angeles, CA

don't think many 50 year olds play action and shoot-em-up games. I absolutely love role-playing games. Therefore, I feel you should review less action games and review more role-playing names. Role-playand names are much harder and take a los more thinking. Action games-all you do is shoot and jump. Why take a whole section to tell someone when to jump or how to shoot an enemy when you could use a section for a man on games such as Seventh Saga? I purchased this magazine for help on RPG's and I am highly disappointed.

Sharon Kinn Prescott Valley, AZ

We think it's probably a safe het to say coverage of Secret of Mana, huk!

THE ARTISTS 1 Jason Corno 2 Naomi Chiba

Harvest, Al 3 Michael Lau 4 Eng Meletoel 5 Jody Aragon Arcata, CA s Alson Duckworth Riverside, NJ









Que day I had to write a poem for a school project. I got stack until it decided to write about certain video games. I decided to send you a copy.

In SoulBiszer and ActRasser angels you'll be You'll save the world from monters and and you'll see in the story of Star Fox

in the story of Star Fox you'll fly into space You'll fly into space You'll show up those lizards in over the place Playing Meno AU-Stars you will meet an old finand You'll for the place of the You'll for the your will meet an old finand You'll for the your flag in the You'll for the You'll

antifyou conquer the end The Seventh Sage is a very big race To find those rums fets you pisy every one.
With twolve great charse
at's a whole for of for
Zeide II lets you meet
Link as a child

Cacil in Final Fantasy
will fly to the moon
He'll fight all the enactuse
and be incromise soon
I hope you like is!

Thomas Dubeci Utica, N

Thanks for the parm, Thomasi We're presty sure that there are other "video some parts" out there in Super Pasco Chil land. Send as your best!

EDITOR'S CORNER

The second half of 1994 is notice to be hune for Nintendo and Nintendo Power. We have some incredible games in the works and you can bet that Nintenda Power will be bringing them to you in all of their glary! Nintenda has really stepped up software production efforts and it should soon be abvious to you that you've got the right video game systems. Plus, now that Project Reality is well underway. and our portnership with proads now arhouse. Williams, has been salidified, Nintendo is on the fast track to give you the most advanced and most exciting video games ever!

Gail Tilden

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the bit
NOTICE CLOSED JULY 2-4

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REEZ JAAN 1994

National Primer is published at SQ par says in the U.S.A. (1984 in Chemide early by Missendon of America. 1984 in 1984 in 1985 in 1986 in 1986



ROUND THREE

Capcom's Street Furbler II crize sust won't the past year or so, but Capcom still makes the best street fighting game for the Super NES (or any other system). What we have here in Super Street Fighter II is yet another improvement and set of refinements to the reserves king of the street fighting same senre. Those of you who have each fighter's moves down to an exact science will approciate the adjustments that Capso fair now that it's nearly impossible for one fighter to have any kind of a real will instantly be able to see that all of the graphics have been micely updated The backgrounds are more animated and are more detailed. The characters themselves have also received various degrees of graphic make-myrs Lone gone are the days trying to figure out how to make Guile do a Flash Kick or cause Ryu to throw his awesome

VERSUS BATTLE







o can chance any one of the ES World Warner

the Player Select street. The place that you will be principle of World Warners Soft players can choose riding on will be departing shartly to take you to doke it not such the years finites of they push-

Comms, the smallest new



STREET FIGHTER

FIGHT:

Dragon Punch, We've got at group of new characters to learn' Pour new characters to be exact. The New Challengers-Thunder Hawk, Cammy, Dec Jay and Fer Long are each welcome adds tions to the ranking of World Warfor A short refresher course should be enough to bring you hack up to speed with the original 12 World Warriors. So with this review, we're going to go light on the veterans, and

concentrate heavily on the four new fighters. Just a little tip-of you are interested at all in Street Fighter II, but have somehow moved

out on purchasing one of the previous two games, now's the

FEI LONG



Die Battle Mede concoln of Molch Play and an



I not in your room towney. There are a brackers and the while worked it's a cont or and physical it's a cont

FOLUME 62

THE LATEST UP

A question that perped into our minds when was, "Besides the new characters, is there is "Yes!" One mojor improvement for this version of the game is the addition of new ways to score points. Your total score no longer only depends upon your Energy level and time remaining

NEW SCORING SYSTEM

Basically, the most important thing to do is to win matches, but scoring more points than your opponent can earn you bragging rights, if nothing else. There are four ways to earn Bonus Points

ı	ATTACK
п	REVERSAL
ı	ATTACK
и	X-HIT
	COMBO

room the field wound with a create

Surve of manuscrips has some you a has mailtplied by the number of lets If planted, but recover before policing bit, 1,000 points sell be yours.



ENHANCED ATTACK GRAPHICS

Many attack moves have been refined with more detailed graphical represents

his awesome Drieeon Punch move and can now set his opponent on fire if he executes the move correctly. It's flaming and ferociously fast



Ryu's fireball has grown singe last time. He can also throw the faster than ever before. He can has landed!

tions of the attacks. You can really tell the difference with fireball-type attacks

Chun Li has a new technique for

throwing a Kioken Sirebill Instead fireball, she gets her whole body in



Chan Li t Sohos or more

NINTENDO POWER

DATES

NEW DESTINATIONS

When Street Fighter II Turbo was thrilled to be able to play as

one of the four boss characters. Now, things are





enery's hangest is set high on a hill in the highest countrysale. Fight in the bridge semerous locals and bounets





LIKE CHAMELEONS

Each World Warrior has a few fighting outlity, each colored differently. This is just in case you choose the same fighter as your opponent A wardrobe color change also comes into match and are forced to Continue. It's a new addition to the World Warnor fighting handbook this year.



SUPER STREET FIGHTER II



HONDA

GUILE



VOLUME &

THE LATEST UP



TERROR FROM ABOVE

The Hawk, followed by a Weak Punch and then a Thunderstrike, is a deadly combination for Thunder Hawk's opponents to experience



DEFENSIVE MOVES

Despite his immense size. Thursder Hawk needs to be able to protect himself against attacks. And he does it, quite nicely.









FIVE-HIT COMBIN

COMBINATION

Two Strong Punches followed by three Rekax Ken's
ma row is a great combination of statacks for Fut Long.





COMBINA

Per Long has a special treat in store for challengers who decide to use a jumping

> A Simag Proch seeds a program Facet source bed words. The party a sed over yet though

> > A law Medium Kick fits very well as "siep two" in this proce

low Sazes Punch months t the attack defense

THE HAWK

While in the air, press all tancously to execute this



Thunder Hawk will thrust a at his opponent with this move It's very quick, very powerful and very painful



Rotate the Control Pad at

pull off thas tracky move. It's



REKKA KEN

Fast and furnous, Rokka Kon. punches can be thrown and landed in rapid succession. Fre Long should use this move as often as possible!



One word: Ouch! What Ken and Rru can do with their fists. Fre Long can do with



SVII SVII CAI

A mon move that can score a couple of hits and a therwbee braug To arreogne as



BALROG









POLEME 62

The best single move to use when defending

RHYTHMIC



A jumping Strong Kick followed by a Medium Kick followed by

against a sumping attack is to press Down plus Strong Kick. You can really net under your opponent because



Press Davis plus Strong Kirch



ANTI-AIR

COMBINATION Opponents will be thinking twice about sumping at Cammy after they see this incredible combination move.



Start year defend







ING COMBINATION Carnoty derives a lot of force from her wildly flailing lembs. A couple of Strong





NINTENDO POWER

I (hold) † + rapid Punch

Multi-lit combos are standard fare when Dec Jay employs his blazing Hyper First move. This move is excellent for pounding your

opponent to a oulp! MAX OUT

The shock wave from an incredibly fast punch creates the fireball known as Max Out Unfortunately, this cool move





Dee Jay will bee around spin, and finish off this move with a powerful back kick. This is a fantastic move if you want to drive away a charging opponent





Possibly Cammy's host move, the Cannon Drill is very easy to cull off and is a good lone range attack The range of this attack varies with Kick strength.



FRONT KICK

CANNON DRILL

Difficult to defend, Camto move in quickly to score a direct hit and then allows her to move away within the same motion



SPINNING KNUCKLE

This move isn't very ross to do herouse of the required Control Pad movements but it's definately something that you want to here in your "Cammy arsenal"



SUPER STREET FIGHTER II

DHALSIM

SAGAT

ain as ever, Vega does

wer may not be what it 'Il have to beef up his trainedule if he wants to be BISON

ve move to his wild style o ghting. The Flying Psycho Fix



NEW BREATH OF RPG

Square Soft brings players yet another finnastic world for RPG play to explore. While players will be reminded of Final Fantaxy II becau of the combat and play side, Breath of Fire requires players to explia targer world to finish the quest.

With several side quests as well as the main story, players will get hours of enjoyment out of this great game!



As you discover own areas of the game, new obsessions will bely you in your specif.

THE HERO



FOUND IN WINLAN

When the game begins, your character is not very powerful, but he's determined to save the world. Luckely, as the game progresses, his powers grow stronger. He might be able to save the world after all?







able to change arts several types of each seth a special affeck.

COMBAT

but System in Breath of n casy-to-confroi icon sys-















Nine is a winged warrior that is still learning to master all of her powers. She begins the game with a fair selection of useful spells





Millen More first juins your party, she has mastery of several spells including the Wing Spall

Later in the game. Mine well be able to the inte a bird and By where the needs to go



THE WORLD

When you begin a new quest, it is always a good idea to bring along a good map. All of the towns have been labeled on the map to help you find your way but you will still need to explore each area to find everything. Once you have reached a fown, you can return to it with the Warp Sept.

DROGEN CAMLON

TUNTAL AURIA BLEAK



DRAGON TRAININ









clan, and has a wide range of hunting skills. If you let Bo





Putting Ris at the front of your pertin





KARN'S TRAINING

Karn will learn new tricks that will allow him to combine powers her character. The new character will have the qualities of both, making stronger warrior. Fach new character will have totally new powers as

-	OEBO Kern can continue the proves: all Cobs and Shan so create a protess of the sea. That spell only works whom you are codemonics.
	OODF Seef continues the great strength of Qx with the powers of \$1. Win character to move beavy algorit.

OOOF Doef continues the great strength of Gx with the powers of Eater Di Non-character to more beauty algorit.
PUKA When Kern was the spell, the powers of Co. Golo, and Bo as content to control powerful new character.
SHIN Ship has both the shift of the the kinder and the recough of links. Then is a grant character to have had your party.

DIGGING

When Mogu joins your party, you can use his sharp claws t in special areas. Although you don't yet Mogu until later in the t will want to becktrack and use his digging power in the spots you've



ed by. The items that you first will belo you out

KARN

When you find Kurn in the Desert Krypt, south of the Town of a powerful thirf. When he is at the front of your party, you can unlock doors, and safely tringer the traps you may find find the Book enside the Krypt

manently



THE JOURNEY BEGINS

With a large world for your party to explore, it can easy for you to get lost. Here is an overview of the fi areas of the game to help you get started. You will s





When you arrive in town, the King asks you to rid the castle of the evil monsters. This is the perfec



eed to explore the different areas of the game if you ant to find everything, but this should help keep you swing in the right direction!











the party and travel under-











FORTRES















defeat the ghost that threatens in through walls and destroy rocks when he leads your party. Because he is large and slow, many monsters will attack him when you fight



omero has been overrun be evil zombies. If to the town at night, the old man zombie will ove the town by showing you the Water Jaz.



Once you have the Water Jar, take it to Magic Spring and fill it. You can use the water to cl the ground in Romero, and get rid of the zombies









M STONE ROBOT







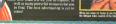
Bleu's powerful magic makes her a force to be Her strong attack spells will stop your ene-Unfortunately, she won't join your





E STORY CONTINUES....





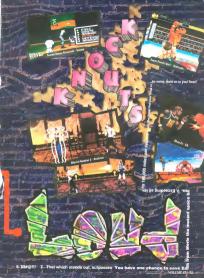


MOGU FOUND IN GRAMOR

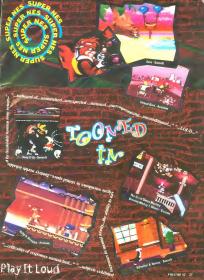
Although Mogu may not be the best or strongest lighter in your party, his sharp recesses of the undergoound world your party until you need him















Windle Ran

It appears that Virgin Games has ance again turned the add stary at a man cub wha is raised by a pack at walves into a chaice videa game. Disney's The Jungle Baak, previously available for the NES, is gaing to make a big splash in the Super NES ranks. This game features truly great graphics and ultra-smaath animatian. The great tiger, Shere Khan, has caught wind at Mawali and has not taken kindly to the fact that a man cub is living in the fungle, Yau'll have ta guide Mawgli ta safety.

O 1994 The Wall Disney Company

JUNGLE

Mowgli's dasperous trip through the privious yangle will take him through cleven levels. Like any good adaptation, pixony's The Jungle Book follows the jungle book story line fashibility. While other adaptations may stray in their adaptations may stray in their accision, this game remains truly focused it's a result Great pane play, a great story tree, and tremendous graphics and sound,





Graphically, the Super NES version of most beoutiful games available. The sheer number of animations used for Mowell and

The programmers achieved the actual look of how Mowali walks





SWINGER BANANA HURLER











DO A JIG

Chapter I: THE START Reluctantly, Mowels begins his trek. The my in the end of each Chapter to ensure Mowali's Beginning seems like a fine place to start. King Laure has dispatched his monkey troops through-SWING TO A 1-UP

THE GEM EFFECT









THE JUNGLE BOOK





M .. JUNGLE IDOL

Chapter 2 looks much like Chapter I did-we're not out of the jungle yet. Mowals! There are more elevations of

BIRDS & SNAKES

ledges, more vines and, unfortunately,





WO 1-UPS!!!





Chapter III: KAA THE S



Kan's home is a very large, very tall tree. He resides at the top.

BIRD NESTS







WISE OLD















START

34 NINTENDO POWER

from his eyes. He can also attack with the end of his tail. on't touch him anywhere, just toss bananas at his head. He can appear from three different sides





ISPORTS SCENE

SOCCER SUMMER

Hey socor fans, 1994 is the year of the World Cup and the U.S. is on fire with socor fever. A lot of video game companies are betting



principal and the second of th

pay off for you, read on. FIFA ROCKS PG. 36

EA's FIFA International Succer is one of the best of the bunch and features five-player action

NO MEGA MAN PG. 37 Don't expect any super heroes in this game. Capcom Shootout is just plain soccer fun

GET THE KICKS PG. 38 Imagineer reaches into the hat and pulls out one of the hottest soccer games of the year.



WORLD CUP SOCCER INVADES USA



By U. S. Gold San Francisco, CA-U.S. Gold

picked say the biggest prize in the secret war when they look the office call World Cup license and gained mixtuar recognition in World Cup 153A 94. They also picked up a decrea title gained that includes all 24 real World Cup teams and their time strength. The overhead was time strength. The overhead was the speed to section of a committee the speed to section of a cup of Automatic switching of players in this two-player gainer makes in early to concentrate on the bell rather than on the controller. Other features.

and cormations, a camery save feature, instant replay and nine of the stadiums being used in the actual World Cup matches. You can even set the game for one of eight different languages

"...the speed is quick, making for tons of action."

job of simulating soccer on a basic level, it's casy to pick up the judges mechanics. It is less easy figaring mechanics, it is less easy figaring out the teach-based menu system, out the teach-based menu system, is is the World Cup masoct, appears in systems on societies remain to suggest options such as Game Save recost, however, that you can speed to teach the pick of the pick of the pick of the pick of the teach of the pick of the striker, thus menu system is a dog. Too bad, Aride from te awful menu system, World Cup

FIFA ON A POWER KICK

By Electronic Arts

San Maren, CA-Arenably the best new soccer sum of all comes from Electronic Arts. FIFA International Socrer stands out from the crowd with realistic graphics, animation, Artificial Intelligence (Al), play control and sound. EA also included the multi-player option that allows up to five players to compete at once-a have plus on sports names! There are so many outstanding features that it is

Like most specer games, FIFA switches automatically with passes and on defense to the player closest to



kicks using an aiming box that lets of the goal for a very realistic feeling and some spectacular scoring opps. The range of movements by each player includes passes, shots, diving beaders, foncy doubling and the shility to power up a kick. The Power Kick is one of the best options avail-



able in any soccer game. By pressing and holding the B Button, you can nower up the player to deliver a super

hard kick that can flash past the goalte or carry across the field

to a distant teammate. in any soccer game." Overall, the play control is exceptional and the speed of the charactery and the ball seems perfect. All of

these factors add to the regiven and the fun Another strategic feature is the nause ontion screen that lets you change your Team Coverage and Team Strategy at any time. It also allows you to run Instant Replays. which are so impressive due to the many

used for every player action. Seeing your real in slow me is ernat for the ego. Your ceo will also take a boost if you can make it through the league and tournament options for one player. The game includes 30 inter-

of playoff system in which teams must win in their group to proceed. As in all EA games, you can set period lengths and "The Power Kick is one cottons When of the best options available

> and a manual goalie on a dreached field, you'll really know you're in the

PROTECT YOUR NOGGIN THE ELVIS HEADER HAIR PIECE like the King!

CAPCOM SOCCER SHOOTOUT or or even identify

By Capcom

like Capcom are riding into the soc-Shoorout, in fact, is one ball-slinger to watch out for. It's an overhead, side-angle view with a real sense of depth. The excellent animation and large player characters add to the feeling of watching a real soccer match. Even better, the play control feels entirely natural. You always control the player nearest to the bell. but you never have to select the play-



him because the viewpoint moves The Al can be Computer players a real challenge as

a one-player earns. Unlike Capcom's Megaman Soccer. CSS is the real thing and then some. The game includes both field and indoor soccerplus a training mode where you can

bling, shooting, corner sliding tackles. Since

the AI is so tough, it is reco that you at least try the training

session so you know how the controls work, especially how to curve a comor kuck into the goal. Although the the play control

Al is often good, you should also feels entirely expect some frusnatural." trating moments puter players continually boot the ball out of bounds. Like most snorts games, you'll have the most fun competing against your friends.



megabits, but it has an astronolino national and European enty football may sound, the teams don't seem to have widely varying skills, so the difference is really in name alone. The overhead view of Champtonship '94 presents a flat blimp-cam view. The action is fast and smooth with auto-switching to





Although it looks unrealistic-like a bunch of ages playing soccesthe game play can be entertaining in the two-player mode. For one thing, you can make loss of jokes about the size of your team. One difficulty about the Lillington players is that the ball is also puny. so much so that you often lose sight of it. World Soccer '94 from Atlas and U.S. Gold's World Cup USA '94 both do much more realhead action with small charactery expect the price of Championship

94 to be pretty lightweight, too

Up to four players can hatch up their controllers in the exhibition mode using a multi-player adapter. Alternately, two players can chal-

longe each other or team up against a computer-controlled team. There are only twelve teams in the came has they represent a wide range of soccer competency. The one thing that will drive you nuts is the latin background music that repeats after every few measures. Turn it off and enjoy the action or hipe a real Mariachi band.

KICK OFF TO FUN



By Imagineer Imagineer combines the quick play skill moves of FIEA and Cancom's Shootout Although the players specar small, they have enough animation to make them fun. Control is smooth with auto-switching to the closest player to the ball, but you can ensuch for your style of play. The options seem endless, includtournament, a ladderleague play all saved by rather long parss-

the computer doesn't

schedule in two-player matches. The ical to winning. Play options that can

be activated include fouls, injuries, earne fewesh, some speed, or three levels of ball control One of the best parts of Kick Off is skills. If you play in the simulation mode, you'll be able to select players

for your squad according to their spe cial skills. Some players have excepfar down the putch while others have super artifity. Most teams have severothers who are just an extra set of

"...Kick Off 3 (is) one of the most strategic sports games available." legs. Using the Team Talk option.

you can choose from eight faction at any time during the same. Morchand makes Kick Off 3 one of the most strategic sports games available



SUPER NES SOCCER STATS IAOO Rattery GOAL! 2 Super Socres Yes Super Soccer Champ World Soccer '94 Tony Meola's Soccer Rehind half World League Socces Battery Courboad World Cun USA '94 EIEA International Concer Over/angle Password Overhead Yes PELÉ! Overhead Password Capcom's Soccer Shootout VIAL OH 2 Cideone Yes Yes Champions World Class Sidelover hampionship Soccer '94 Battery

SPORTS SECTION

THE SOCCER ELITE

By Gametek

North Miami Beach, FL-Gametek multi-player Elme Sorrer, plus they down the field so that one goal is at the top of the screen and the other is fast, making for some of the quickest less. One but of realism is the close-un onds, but the game make it interesting

your team strengths

selected before and during the match unlike Kick Off 3 or FIFA Soccer, change your tactics. Up to five players can join in the fun by using a multi-You can also play a World League



PELÉ ON THE PITCH and maybem with players

By Sport Accolade San Jose, CA-Sport Approlade buts its foot into the sec-Jeneratary Pelé from Brand, so Pelél Although Pelé is no longer an active soccer player on the international or World Cup scene, his status as soccer's all-time present super-

forth. Even when you've mastered the timing delay, the serky metion of the astroption the graphics have a twodimensional feel rather than the full 3-D appearance of games like FIFA and Capcom's Shootout. This Pelé! could use an early

different formations when you set up tice mode. Extended schedules can be your team. A more important up for saved with a posswood. On paper, all of winning is to enter this sounds occur the team roster ...the graphics have a twomenu and increase dimensional fool?

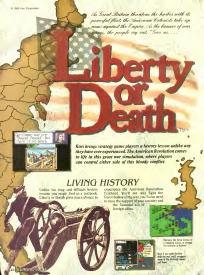
your players. Pelél allows you in conimmortal one himself. Play options include exhibition games for up to two players, a tournament, spason or prac-

- is definitely alow and the graphics, although large seem unfinished. Due to the slowness of the graphics, it is easy to push coorsel buttons repeatedly in anticipation of a pass or shot. The result is confusion

the nice of the same



retirement



CRY FOR FREEDOM! As the war began, the American colonies appeared



weak and helpless when compared to the bettle-ready British troops The war looked like it would be over in a matter of months, Great Britain didn't realize that the American Colorists/were willing to risk everything for freedom, even their lives.

Patrick Henry's cry for freedom or

STRENGTH IN NUMBERS

Because you are the Commander-in-Chief you are responsible for all actions in your districts. You will need to purchase supplies for your army, as well as ready the troops for battle. If you send them to war without the proper supplies, your









LIBERTY OR

DEATH

Weapons are expensive, but were New must pred retour to war with





Lock for eautical passenter



MORAL SUPPORT

Online your brane will habe



your job to maintain support from the country, as well Keeping the citizens, horsey will increase the funds and supplies that you receive court few months, it is also important to keep your troops and commanders happy, or they will desert Send platoens on furlough when their moral and lovalty get low.



THE BATTLE RAGES ON

As the sun rises over the hills, the armies of two generals march towards battle. Muskets and bayonets reads: the lines charge at each other. As the roar of cannon fire subsides and the smoke clears, the best general will have won the

A CALL TO ARMS

Whether you are trying to win back the colonies for the Kung, or break free from a tyrant's cyll grip, you will need to so into bettle. Try to attack neighboring districts when they are weak, this way your armies won't be damased beyond resear. Use the Sey Command to locate weak spots in your enemy's front



When your commanders notice a weak neighbor they may ask for the chance to light.



Spe't forgal that enemy cylenes can still esk for

USE YOUR 4

FLEET nce you have built up a powe

OPTIONS

POSITION

At the beamning of a battle, you must position your troops wisely. Look for the shortest path to the enemy, or look



Fighting is not the only option you have during a battle

Die entrenchments with Infantry units before a battle, or cross rivers by building bridges with your Artillery



Artiflety costs can build and display bridges, on



TERRAIN ADVANTAGE

LIBERTY OR DEATH

It is important to have your troops well trained and armed before you head into battle, and you can increase your chance of winning by using the terrain. Journ. by to fight from hallogs or forests. Journ comeny can't get a clear shot. Huding your Guerills and Cavalry units in the forest will give













Antidory seris can like at the enemy from two spaces every westwaring the enemy without getting bit. If you run out of powder, you seek one the





DOES HISTORY REPEAT



**Common Serise*

Materia resets can help or but your war offert. Serie resets won't happen saless outside contral con



Natural dissetters and longer and can



pathetic errments have it aid change the outcome of t ready for anything Brys ac a see to prove my

monto Small Entian iz o strong power own other cultimes help support the straums' course hoping to makes the Dritish study source

rounn a



















Charles



MULTI-MODE PLAY

Tieria. I for the Super NES offers hire untailuring types of play.—Single-Player Mode. Versus Mode and Player Mode. That s one more way to play than in the NIS version, and that means there's one more way to stan, bestst and rewill those shaffing, sate/shot edgess. Like up three or more of the colorial blocks and they'll improvily disappear Try taking each Mode for a sest spra, and you'll seem have a lareotise or prishing essen.

SINGLE PLAYER

Those of you who have been playing. Tetrs since the beginang will see that the Single-Player Mode is the same type of famillar one-on-one challenge between you and the blocks that you've emoved for years.



TWO PLAYER

Try taking on a friend, or challenge the computer in the Two Player Mode to add an extra edge. Not only are you moing to clear the level, you're attempting to thwart your opponent's efforts is well?



PUZZLE MODE

The Puzzle Mode proves to be a fascinating and labithoutly frustrating new leaure. The object is to clear each level with a certain number of pieces. Sometimes imalia and allowed.



It first grabbed your interest on the NES. The madness then spread to the Game Boy. Now the be-all end-all prize of puzzle games goes to Tetris 2 for the Super NES1 It has wacky graphics and all your favorite little colored blocks building up to bury you. Tetris is back and better the new first the super them.



SOLO STACKING

The beam owishing test of Tetros 2 is a tough one in that you are

















PRO PLAYS

You'll probably start to develop your own little tricks after many hours of play and doztris of daydreams about little colored blocks, but here are a law of ours to belt you alone.

FLASHING BLOCKS FIRST

Whether you're advancing Levels in Single Player Mode or outsmarting your opponent in Two-Flayer Mode, the best plan is to climmste the Flashing Blocks first and finish the round. Doesn't the saying go, 'the who finishes first, laught shot?'



vot one parce. The Blue Brack fails as taking out the Blue Reshing Brack.

BETTER BAIL OUT!

This is an unfortunate spec to be in. As soon as you find yourself in a heap of trouble, it's time to cut a fast path so the bottom as soon as possible! Getting to the bursel Flavhing Blocks is your only chance at making it through



SUPER TETRIS

A Super Tetris is a super lucky and super helpful move to master! Once you connect six blocks of the same color in a row, all the blocks of this color will captede, Creating a chain reaction is especially explain when you have a full sorten of blocks.



'UZZLE

Crazy is exactly what the Puzzle Mide will make you, but you'll how every earoud of it! The pieces in the Root Beer Fozm on the right are the only pieces with which you get to solve the Level. Often, it's just one piece! Plen the placement perfectly to start the corror thain reaction. Press the Right and Left buttons simultaneously to pause and peck.

Stack the pieces like so. The row of Yellow goes, then the Blues, the Pinks and then the Yellows.



Level 10 looks trickier than it really is. One piece to the left brings the whole thing down.



Patience is the key to completing
Lovel 12. The first two pieces
shouldn't destroy blocks. It is the
third that will zap the Yellows and
cause the chain reaction.





Once the Red part has landed, the piece will split. Maneuver the



is you advance in Levels, you'll we to deal with splitting pieces



te the first piece, blue side es, quickly press Left on e Centrol Pad to get the single



BATTLE





You can send things crashing down on your opponent every time you get a chain reaction. Look for these opportunities to have your for-Boware, though, that mastered perfortune can work both worst





SUPER TETRIS TRICK

Playing a two-player game is a perfect opportunity to do some serious block blasting for yourself and some devestating block dumping on your opponent! Plan your attack Super Tetris that will knock socks off the commettion As you can see, all your Reds are cleared away, as well



A TETRIS TRIUMPH

Thee who wins three matches and collects three Lafe Rings will become the top Tetris 2 guru. nents and tougher Levels to mally ic skills. Who knows what lies beyond in the wonderful world of Toins temptation.





- south sho keep to

HE ELDER CALLS

Jammy and Billy's reunion has come none too soon! Planue. They must stop nl.

DOUBLE DRAGON'S PAST In the past, the Double Dragon series has proven to be sion show, but veteran game players have been belone

some the most popular fighting games around. Double

the Lee Brothers beat the Shadow Boss for years, Cheek

DOUBLE DRAGON (NES)

certain for the NES and

■ DOUBLE DRAGON (GAME BOY)







THREE MODES OF PLAY

time to get down to the business at hand and test out the three thrill play modes you can choose in Double TOURNAMENT

Dragon V. Try course solo agreest the curning commeor or take the two-player route and make minor most VS BATTLE













DRAGON SHOCK

















SICKLE Sickle dares anyone to wipe the scary sneer off his menacing mug! He not only has looks that kell, but the Wharly



























Jewbreaker is one strants, seek with the mightsest of mandibles, and he's going to eat his enemies for lunch! Check out some of the

with the Flame Thrower









.



TRIGGER HAPPY Trigger "Harry" is a misleading name for such an unsavory character, but he perky up when programmation the













































Countdown was once a second-hand Cyborn



















WHAT MAKES Olilians Work-so-Well?

The times Williams, Midway and Bally/Midway have long been synorymous with great arcade games. Now that Williams is toaming upmedia blooming the control of the proof of the bottom market

That do NBA Jam, Morral In Konthall, Morral Konthall, Mor

and BallyMidway."
Looking to the future. Williams has obtained a long-term, worldwide license to produce areade games utilizing Nintendo's new 64-bit technology.

56 NINTENDO POWER

In an enflusionic endonement of the new Williams/Nintendo relationship, Boward Lincoln, Chairman of Nintendo of America, has stated that "WMS has the creative talent and technical expertise to develop and market mega-hit areade games using

> Williams and Nintendo are teaming up to introduce software titles utilizing Nintendo's 64-bit technology:

Nintendo's new 64-bit technology." You should expect the first Williams ureade pame utilizing Nintendo's new 64-bit technology to reach areades sorneirne in 1995.

In other big news, Williams' areade games that utilize this state-of-the-art incheology will be available to the home nurfect exclusively on the Nintendo Ultra 64th home video game system and other Nintendo systems. These games will be make the day "Williams/Nintendo hee." a new joint venture con-

hee," a new joint venture company owned equally by WMS industries and Nintendo. "Williams evaluated all the new 32-bit and 64-bit video game technology now under development in the U.S. and fassin.

tochnology. That's a tremendous vote of confidence in Nintendo's technology," said Lincoln Nintendo Ultra 64 will push the



envelope of technology in video game system hardware to new extremes. The 64-bit cartridge-based home system will be available in the second half of 1995 at a suggested retail price of less than \$250.

DO YOU HAVE A KILLER INSTINCT?

Either Journet, a feturistic fighting game, and Crist in USA, a moring pattle, will be the first two areads games from Nitrendo that will become home games when the Nintendo Ultra 64 house system is autoclosed in the full of 1995, in their mendors forms, these 1800 EBMS. the Molway brand same. While the garrent themes of these games aren't applicate and sound special themes of the garrent that all the garrent that garrent the garrent the garrent the garrent that garrent that

JAMNATION!!!

In recent years, no company has produced more conjecting and popular video areade games than Williams, NBA Jam and Meetal Kombat have pose through the root!

e these games have made their way to the 't Super NES platform. And we're waitd ing for MK II.

National Bower spoke with Roger Sharpe. Director of Modernian Support Services to WMS Indispotes: He consumed, "We up to produce you wish a marted, "We up to produce you wish a marted, "We up to produce you wish to receive you to the experience." That's executely what hopems when playing NRA Jan. Even though one might won to cell if a spoke game, it agas beyond to cell if a poles game, it agas beyond to cell if a pole year. If you will not have been seen to their moves that players with a refer to the moves that players who are framed in the game had been seen of the status players who are framed in the game have made comments like. "It would be reported by the fact that the part if it raily could shoot three joint-individual players who may be in the part of the part of it raily could shoot three joint-individual players."

GOING HOME:

the name."

ARCADE STYLE Quite often, popular arcade titles are a procursor to what game players will see offered on home video game systerms. 'We try to supply what the market dictates," commented Sharpe "(Arcade activity in the home market." This statement rings true because if you glance through a listing of titles released for the three Nintendo systerms, you will indeed find a wealth of titles that were first released asareade games Obviously, areade games have come a long way since the days of Asteroids, Pac-Mon and Space Invaders. The processing power and memory capabilities of modern-day arcade machines are pushing video games to new extremes. Sharpe went on to say that "N.A.R.C was our first game, in fact the first pame, to use digitized respines. Now with NRA Jam. we're using digitized graph-

HISTORICALLY SPEAKING This is a list of some of the popular

arcade titles that have been released by Williams (Bally/Midway, Midway) over the past decade.

Spy Hunter Star Rider Turkey Shoot

1985 Spy Hunter II Aeroboto

Rampage Joust 2

1987 Xenophobe

1988 NARC 1989

1990 Pigskin Tn-Sports

TROG Strikeforce Smash TV Hit The Ice

High Impact Football T2: Judgment Day Super High Impact Football

992 Mortal Kombat Total Carnage

NBA Jam Mortal Kombet II

NBA Jam Tournament Edition Revolution X

MORE JAMS!

Currently heating it up in the areades is MBA. Junit Tourisment Edition Teams have been updated to account for trades that have taken place since the first sersion of YBA. Junit was reference. The easy pane also allows competition to choose from three to five players on each team instead of jurit was, threely pumping the total insttant material of jurit was, thereby pumping the total instbert of players up from 54 to 100. There are more species to more over the pumping the properties of the players of the players up from 54 to 100. There are more species to more over the players up from 54 to 100. There are more species to more over the players and the players of the players of the difference of the players of the players of the players of the players of the enhancements have been made.

THE PROCESS OF DEVELOPMENT

stress 1942 when the name of the comfirst game, sort of a combination of bowling and shuffleboard, was called Manufacturing Company came into being in 1946 and released their first purball game, "Suspense," in the same year. Since then, there have been many games created by Williams with the sole intent of "creating extertainment for multions of people we've never met," as Roger Sharp states

One of the basic premises behind making great video games is that they should be easy to understand but diffisense. There are exceptions to that rule,

plar video cames into that category. Anyone who develops games should pulier that in order to make a game attractive to a player, you have to make the same user-friendly enough to get them "into" a But the book is set by the challenge factor! If a game is too

> Great games...should be easy to understand but difficult to master.

ency, players will either walk away saying there's like "That game is way too enve! Don't even waste your time " If it's 100 difficult, many players may be scared off. Sonking just the right balance is perhaps the most difficult thing

LET THERE **RE GAMES**

Rozer Sharpe holds the creative forces at Williams in the highest regard. "Their devotion shows through in the final products. They're geneuses and I truly have to believe that no matter what profession they had chosen, they Numerate has also recognized the outstanding creative abilities of the Williams game gurus. The Williams inventive forces will be second-to-none when it comes to bringing you original, highly playable and enjoyable video

One of the "genuses" that Sharpe referred to 15 Mark Turmell, Lead Designer for some of Midway's most popular rames, including Smash TV. Total Carnage, NBA Jum and NBA self-proclaimed "huge busketbull fan," took his NBA Jam development team one orno the stronts and playerounds of Chicago to look for talental baskerball players to use as models for the neural umerstars in the same. Turnell cause noross a young Michael Jordan fan by the name of Willia Morris, Jr. and brought him into a studio to shoot video for the steme around a blue screen for three straight days. Most of the moves that you see in the name are disitally captured images of Momis. After the filming was completed, the images were handed over to artists to clean up

ou can't argue with \$3 bit on. That's how much reven ness generates. "We're serior resurgence in the pinball man states Power Shrene. ninhall machine in the mos

22,000 of thess! The pinball market ha always been active, but when aread into them to make them more like their video name counterparts. Dinitally com pressed sound and graphics help to tuice up the play experience. Even though the premise of pinball games hasn't changed much over the years, the games continue

to be popular with all ages. Check out some of the most nonular Bally/Midway pinball games:

Demolition Man

The Addams Family Indiana Iones The Pinball Adventure Star Trek The Next Generation Fish Tales Judge Dredd

White Water T2: Judgment Day World Cun Soccer Poneve Saves The Earth Bram Stoker's Dracula

Black Rose Creature From The Black Lagoor



VER SCREEN

"Mortal Kombat is point to be an extraordinary film," according to Larry Kasanoli, the movie's producer, "The movie will tell you many things that you don't know about Mortal Kembat," Currently sluted to be shot on location in Thailand, a release foliod. Early estimates point to a fate 1994/early 1995 release. Casting has not been, but all characters will be



have to wait until it comes out. That won't be soon enough for tans of the

players' heads. After that, it was time for the programmers to apply the "digigenc has trely and all. NRA Jam has

such as Pac-Man and Space Invaders or, Defender. Welcome to the world of scrolling screens! You still had your radar scrore to let you know where your ence, but you could go unywhere you Defender, also followed in the scrolling screen mold and the video state lend-

scape has never been the same While leading-oder companies extremely well as separate entities. when they team up, the industry wheels Computer technology is racing ahead in home video rume systems con process just to much (if not more) information

duction of Nintendo hardware until a substantially higher level of name play can be achieved by the smolementation

Currently, several video stame need. But when the dust settles, Nintendo will clearly be at the top of port Nunerdo s new 64-bit vidoo game technology? Because they realize that



REVOLUTION CALLING Roger Sharpe dubs Revolution X "a

remarkable game," It certainly looks cool! Your goal in one of Midway's newest areade releases is to rescue the had boys from Boston, coffectively known as Aerosmyth, and start a revoluion to overthrow the aspressive NOV ornanization. As is the technological trend, digitized graphics are used extennon-linear style of game play and detailed three-dimensional environments around the world like South Asseries. Japan and England. Madway is pumping the fact that all of the speech and digitized video footage of Aerosmith was recorded at their Chicago studios. Revolution X feetures four of Aerosmith's bicsest hits and bluss them out with its



of what makes Secret of Mana



SETTING OUT

aday I went exploring in the woods with Elliott and

abbababababab

Timothy, We'd heard Grandmother talk about ething shiny near the waterfall. We wondered what it could be



The village Elder had told us to stay away from the falls, but we were sure that the shiny object must be some kind of treasure. We didn't expect any trouble, but when we were walking across a wet log, I slipped and fell into the water! Elliott and Timothy were frightened and they can off.



DAY

BANISHED!

Mantis Ani and saved Elliott, the villagers wanted the Elder to hanish me from Potos. The blamed me for all of the trouble. He was really sad—he'd been like a father to me—but

the trouble. He was really said—he'd been he had to banish me. Before I left, he told me about my mother leaving me in his care, then he told me toke the 50 gd pieces from the chest downstains. He wished me good luck and said that he hoped I d' find my mother someday.

the control of the co

THE MANTIS ANT

could hardly believe it!

There was a most sixting on of a high rock in the like-and it likefed to me! I pulled on it really hard and it did did not not be the tenne. I know the the in high trouble it idin't get back to the wilker gift away, to I took the award and hacked my way when I got back and the lifer, such the sword and hacked my way when I got back and the lifer, such the sword, I was in trouble amyray, the called it the Mana Sword, and said that it had been protecting the





THE WATER PALACE

billed to stronger award

Jens. He told me that
only the person destined
to be the Mana Knight
could use the moord, so I guess that's
me. Jems said that there was a person ramed Luka who could tell me
more about the sourd and the Igeord behind it. He told use I did nil her
at a place raided the Water Palace.
He said he'd meet me there, then he
toos ofth Before He the stillage. I
be the head of the said was I did nil her
protect are head.

SECRET OF MANA

village. He claimed that by pulling it out of the stone, I released all kinds of moststers near the village. And then, all of a sudden there was a huge earthquake (A hole opened up in the ground, and Elliott and I both fell in. It turned out to be a cave and a Mantis Ant lived in there!



The Mantis Ant was far bigger than I was, and it had scissor-like claws. I waited for just the right moment to use my sword, and when I finally beat B, I got the Sword's Orb!





t should have heeded the warning sign! Goblins suddenly jumped out of the trees. grabbed me and hauled me back to their village. They were planning to make me their main course for dinner, but, luckly for me, some airl rescued me.













THE SIDE SHOW I paid to watch a show on the upper level.

but it was just a scam. The sad Sprite even talked me out of a cash donation, but then I overheard the announcer and the Sprite talking about how they'd fooled me. I was angry, but they gave me my money back.





As I was exploring the village, the ground soddenly started to shake, and a monstrove plant, which I later learned was called Tropicallo, popped up out of the ground. It tried to snarl me up in its vines, and it threw exploding pumpkins at me. I kept moving and whack-

ed it with my spear until I heat it into submission and earned the Spear's





DAY 6



freed her.









Though I set out with the Rusty and had Watts reforge the blade,

the sword pained new power. **BUSTY SWORD** REDAD SWORD

HERALD SWORD

HILLIADAM

THREE

GIGAS SWORD ORAGON RESTER

THE WITCH'S CASTLE

e tried to enter the Witch's Castle through the front doors, but

they didn't lead indoors. Instead, we fought the Eye Spies to find a side entrance.

There were also many Werewolves guardine the castle. dancerous

nacks, so we tried to take them on one-by-one, and we attacked from afar when possible.

When we finally found flinge, the witch, she conjuced up a spell that sent Dyluck to Thanatos, then she

sicred Sniky, her fiver euardian, on us. Spiky attacked ruthlessly, rolling over us and casting fire spells that cognified us in walls of flame.

Flince was surprised when we emerged from Spiky's pit victoriour. She applorized for her evil acts and gave us a Whip.

THE URGENT MESSAGE

hen we left Elinee's Castle, Luka sent us a telepathic message, urgine us to return to the Water Palace, Undine, the Water Elemental, was in trouble.



Inside there were many floor switches that opened doors and gates. Some of them, including the one near the dunseon, worked only when all three of us stood on them at one time.







Luka was worried about Unding, who had been taken prisoner in a water cave east of the Water Palace



Undine gave the Girl power to cast healing spells and the Sprite the ability to cast attack spells.



The fire Gigas could cast powerful fire spells, and he appeared and dis-







Tonpole



SECRET OF MANA When we attacked

Tonpole, it became a Biting Lizard. I used the Whip to keep It from hiting. When beaten, it gave

UNDERGROUNI PALACE t Undine's suo

Gala's Navel to investigate the Underground Palace, but its entrance was blocked.



When the Sprite used Undine's mapic on the Crystal

in the underground cave, the Lava blocking the castle entrance disappeared.

In the Underground Palace we met many Ma Goblins, who were able to make other Goblins annear out of thin air. When we came to dead ends, we found that we could redi ourselves over sans usine the Whin that Elinee gave us.





We had to rely on mapic. We knew that we had to freeze the hot-tempered Fire Gisas before he had a chance to use his fire magic, so the Sprite took the offensive, casting Undine's spells one after another. When he pulled one of his disanpearing acts, the Girl used Cure Water to heal our wounds before he reappeared.



AXES

I had to use Axes not only as weapons, but also as tools. Sometimes I had to chop paths through earth and stone



STOUT AXE

TYA DAD I





















GNOME'S MAGIC

After we beat the Fire Gigas, we found the Gnome with the Mana Seed. He agreed to use his powers to help us from then on.

From the Gnome. the Girl learned spells that would make me stroneer in battle.

taught the

Sprite a couple of attack spells, including the

fter leaving the Haunted Forest.

we traveled south to Kippo Village, where we bought supplies, such as Candy, and registered at the Inn for a good night's sleep.



SOUTH TO

PANDORA ur party traveled south to the kinedom of Pandora, where

Jema and the King were pondering the problems of the prople. Some strange force was turning them all into zombies. Flinee had warned us that Thanatos was at work in the ruins south of town, so we thought that he was probably responsible for the trouble.







BACK TO PANDORA

e saw Thanatos after we destroyed



relinquished his control of the people of Pandora, but he disapand Dyluck still in tow. The King was very people chapred back

rewarded us with many gold pieces and two weapon Orbs. Jema departed for the Underground Palace-he

must have known that trouble waited there. VOLUME 62 67



I found Whips useful not only for attacking from distances, but also for pulling myself to ledges that

ELINEE'S WHIP



BLACK WHIP



CHAIN WHIP



CAVE MYSTERY

ben we returned to Dwarf Village, we found tema and the village fider staring at a gaping hole. No one knew what had made the hole, but tema was needed in the Underground Palace, so the Girl, the

Sprite and I went to investigate. We found the ship of the Scornion Army, which had stolen the Mana Send of Water. The leader took the need and ran, leaving us to battle Kilroy.

KILROY



Kilrov was the warped creation of the Scorpion contein't control it. We used the Maric Rope to

return to the Dwarf Village after we destroved Kilroy.



PALACE UNDER SIEGE

e knew that something was amiss at the Water Palace as soon as we approached the front door. There were Iffish swimming around the entrance and Water Thurs guarding the gate. When we went inside, we found that Geshtar was holding Luka hostage. We had to defeat his vicious pet, the Jabberwocky, THE MIDGE

MALLET ema told us to

travel to the Upper Land, but before we left, we returned to Dwarf Village to have weapons forged and to get the Midee Mallet

SECRET OF MANA





fight we had!

It's a good thing we'd bough Faerie Walnuts! The Sprite used lots of magic.



JABBERWOCKY

When Geshtar disappeared, he left his pet behind. We fought flercely with the dealheaded beast, but the Gnome's Earth Slide won out.



After we defeated the Jabberwocky I restored the Seal on the Water

CANNON TRAVEL

iter we defeated the

Jabberwocky, Cannon Travel Service offered to fir us to the Upper Land. where we would pick our way through the Great Forest and find the Sprite's family. What an adven-





VOLUME 62 69



When upgraded to certain levels, Whites became Flails with varying strengths and abilities. All were

FLAIL DE HOPE

HAMMER FLAIL

THE GREAT FOREST

ben we traveled to the Forest of the Upper Lands, we landed in an area that was divided

into four regions, each of which was ruled eternally by one of the four seasons. The enemies we encountered here were far stronger and much more persistent than any we had met earlier. We met both Watts and Neko wandering in the forest.











MOOGLES WE MET The Moogles we met were very sad. They said

that Pebblers had taken over their village. We knew that we had to find the village and make it safe for the Moovies to return.



The Pebblers that had taken over Moogle Village burrowed quickly underground to avoid attacks. but they surfaced just as quickly.







SPRING BEAK

SYLPHID

In the Palace: Sylphid, the Wind Elemental, tought the Girl and the Sprite magic spells. He offered to lend his powers whenever we were in need, which I suspected woold be often



We were all very sad to see that the Sprite's Village had been destroyed by Spring Beak. We were out for revenge as we readied for battle.

SPRITE ELDER

After we defeated Spring Beak, we traveled north to the Wind Palace, where we met the village Elder. He told us that the Mana Seal had already been broken.







NEXT MONTH: PART TWO







FROM AGENT #820 Unlimited Ammunition

It you're used to running out of ammo in the middle of bonde then this rode is just for you. Before you start

playing the game, hold the R Button on Controller L then turn on the Power to your Super NES. When the Title Screen appears, release the R Button, and start a new same. Paine the same, then press R. Up, B, then A. When you return to the game, you'll have 299 bullets.

Pause the game, then press R, Up, B and A.











Reveal Map

Do you find yourself getting lost when you're runting away from the enemy? Use this code to expose the entire level on your Map Screen. Hold the R Button and turn on the power to the Super NES. Release the button at the Title Screen and begin a new game Pause the game, press A. A. Up and B. then return to the game. When you setum to the man everything will be revealed. Use this nack with the Unlimited Ammo code







Bonus Mode

When you work your way through the dungeons of Equinor, your Life Line normally represents the number of times you can be defeated before the game is over. If Morre Lines will remain filled each time you die, effectively giving you unlimited chances to complete the game. When the Title Screen appears, press L. L. R. R.

bottom of the screen will turn green when the code is









FROM AGENT #209

Power Defense

When playing a one-player game, your partner is not a the beginning tip-off, and a strange blue mark will





Power Dunk

If you think that the Jams you can make with Shawn Screen to appear, then begin to rotate the Control Pad







Power Intercept Having trouble keeping the ball away from your

appear, Begin rotating the Control Pad counter-clock-When the game starts, the words "Power Un Int" should appear. Your chances of intercepting the ball will be





luice Mode

Tonight's March-Up Screen appears, press any button 13







Extra Guest

Agent #209 has found yet another extra player you can as Wessel, another one of the programmers responsible for NBA Jami







FROM AGENT #385

Bosses Code

Fural Fury 2 offers fighting game fans a wide rarge of furhtung fun, but you can heat up the action when you enter this special code. When you first turn on the game, the logo fades away. When you start playing, you'll be able to choose from all four of the powerful bosses in addition to the other fighters?

















FROM AGENT #410

If you're having trouble finishing Super Patty with only then press the Start Button to pause the game. On Controller I, press R. A. L. L. then the Y Button. If you When you resume playing, your number of blobs will













FROM AGENT #312

Planet Skip

You can test your skills against the best racers in the galaxy when you play the Vs. Mode of Rock 'N Roll Racing, but you won't be able race on the final planet unless you use this code. When you begin a new game, select the Vs. Mode and play either a one or two-player game. Before you start racing, go to the Planet Select ets while holding these buttons, and the planet Interno

CLASSIFIED INFORMATION

MURITAL

FROM AGENT #009

Goro Code

Here is your chance to take on all of the different fighters in Mortal Kornbar as the mighty Gore himself, and it's going to take a lattle work to do it! You must first finish the entire game as my fighter, Wast through all of the croths; for the words, "The End," to appear, Held Up, Left, Sefect and A all at the same time until the Take Serven arouses, then trees Sart is below in his way.





JURASSIC PARK

From Agent #663 Cheat Mode

Agent 666. This discovered a secret Cheen Models in Junissic Park, until 50 the Ginne Boy code we printed last month. When you are this code you like this containt month. When you are this code you like this coto the end if you wish! When the Talk Secret in prices gers Dawn, Right, thin Latin Ortomolitar Linchley, repeat the sequence until you have an explorate After you that a new game, you can pure the game at any intended that press Sefect to skips should be a present the of the game. Continue to press Sefect to skips should be a present of the game. Continue to press Sefect to skips should be a present of the game. Continue to press Sefect to skips should be supported.

On the Title Screen, press Down,

Right, then Left.





to a the woods, "The End" appear, At the Tota Screen, release the Up, Left, Serbet and A. Son, then green Start to be po









You can skip are stage by paus

SECRET AGENTS WANTED A popular activity among Nintendo game | Our Address is

players is developing tips and strategies. If you would like to share your own special tips with us, send them in! Choose your own three-digit agent number and be sure to include it with your codes.

f Nintendo Power Classified Information P.O. Box 97033 Redmond, WA 98073-9733





ASHBACK

DW DO I REACH THE SAVE DEVICE THE FALLING FLOORS IN STAGE 4?



to the left of the screen climb to the upper level. If you try to walk over to the Save Device, you'll fall to the next level and, before you and you'll fall all the way to the bottom. Instead, take one step to the right, draw your weapon to kneel, then press Right to roll over to the night to the center platform and the Save Device You can also restock





HOW CAN I QUICKLY FIND THE ESCAPE SHIP?

Charge, return to the Save Device at the beginning of the stage. From there, go right three screens to the closed door. Leave your



the Atomic Charge Immediately use

Tele-Receiver beside the door Defest the Auruliary Beam, then, when you're





STER THE UNLIKELY

OW DO I ESCAPE FROM THE





screen to the left. The round will will

the door and excape









HOW CAN I SURVIVE THE RIVER STAGE

opper right. When you see a snake, a running start from the left side of the stand on the left side of the raft, factor. roll and grab the vane over the falls in right, and kick the smake as soon as it mid-air, then drop down to the raft on







HOW DO I FREE TIKKA'S FATHER?

o rescue Tikka's father, you must put out the fuse on the dynamite pest to him. Enter the Metal Cup and exit. Take the cup. go to the room on the far right and fill The barrely in all of the other morns contain flammable liquid! Use the





MAN VI













HOW DO I GET BEAT TO JOIN ME?

hird, is back in Mena Man VI. To enlist its aid, you'll have to find the B. E. A and T circuit plates. There are lour stages in the game that have "laise" bosses and

"true" bosses: the Tomahawi, Man Stage, the Centaur Man Stage, the Yumato Man Store and the Knight plates by defeating the true bosses. It you defeat one of those boys charac-











HOW DO I OBTAIN THE ENERGY BALANCER?

he Energy Balancer, which is in the Tomshawk Man Stere. he finds a weapon capsule. When the north forks near the end of the stage. take the upper route and follow it until you come to a ladder. Climb up it to reach a second ladder. Hang from us bottom rung and use the Rush Power to break the block to the lelt. Enter the secret room and get the





FINAL FANTASY LEGEND

WHERE IS THE CRYSTAL?





First floor, Next, climb the stairs in the lower left and walk up through the door into a sheet hall way. Walk up the hall and step into the Crystal Ball to teleport back down to the second floor. Take the stairs in the unser left.

then look for a notch in the lower wall. Walk through the notch, down the hall and through the door. Take two sets of stairs, one up and one down, to the Treasure Chest that holds the Count







4

HOW DO I GET THE X-PLANE UNIT?

De'll find the X-Plane Unit in the Floatinal Torset, When you climb to the sovery. When you climb to the sovery, 16 the floor, a menore will appear and to the very sover to make the sover a top the very sover in your party except Dirac you'll see has walk through a screet door. Suth 5 do to the 16th floor, but if you watch Dirac, you'll see has walk through a screet door. Chun't back up to the 16th floor and south the wall in the upper and south the wall in the upper and south the wall in the upper factor for find the haddess door. Go through the door and brattle Materials.





GET A CLUE—CALL THE COUNSELORS



Counselors' Corner FO Box 97033 Redmond, WA 98073-9733 CALL: (206) 885-7529 Nintendo Game Play Counselors are on call Mon-Sat, 4:00 am. to Midnight and Sun, 6:00 am. to 7:00 p.m. Padric time.

VOLUME 62 79



is tame once again to test your skills against the best players around. If you see a challenge that you think you can meet or heat, then send us a photo of your

on the back, or we won't know who you are.

CHALLENGE

KEN GRIFFEY JR. PRESENTS MAJOR LEAGUE BASEBALL

How many cames can you win in a full season? 1 A

AIR STRIKE PATROL

What is the highest ranking you can get at the finish of the wor?

What is the higgest fish you are



How much money can you wheel and deal from your opponents?





SUPER SCOPE 6

BILL WALSH'S

COLLEGE FOOTBALL

What is the biggest blowout you can rack up in a 1-Player game?



SUPER POWER CLUB CHALLENGE

The ten 25 players that best meet the monthly challenge will be awarded 4 Super Power Stamps for use towards the purchase of Super Power Supplies. Send all eligible entries to the address at right. The entries must include a photograph of the completed challenge (which includes the system in the photo) labeled with the name, address and Membership Number of the player. All entries must be received by July 31, 1994. Winners will be printed in a future issue of Nintendo Power and will be notified by mail. All scores printed are decided by the Nintendo Power Staff, All decisions are final

SUPER METROID How fast can you destroy the Mother Brain and escape the planet Zebes?



POWER PLAYERS

KIRBY'S PINBA	LL LAND
Highest Scores.	
Ctrl Patrizio Asion, FL	7,465,600
Sharon Sherriff Oakley, CA	2,057,210
Enc Nagel Blue Island, FL	1.321,160
Bill DeRoin Omaha, NE	752,720
Jeannette Bonds Bayade, NY	729,720
Brian Baldock	612.260

Appleton, WI

Ballston Lake, NY

Joshua Jordan Green Island NV

Cite Inner(14)		
SUPER MARI	O KART	
Best time on Rainbox	Road.	
Eric Culbertson Knoxville, TN	19003	
Fredrick Li Livingston, NJ	1:40:72	
Joyce Schwarz Madison, WI	1:41:72	
Jason Besherse Plainview, TX	1.42:13	
Adrian O'Sullivan Holliston, MD	1:42:58	
Brent Warnock South Shore, KY	1:42-63	
Mark Zuber Mount Penn, PA	1:43:53	
Kevin Saboda	1:44:26	

PILOTWINGS

Perfect scores on all fo	ur
Jeremy Burns Denver, Co	Perfect
Megan Cartwright El Paso, TX	Perfect
Steve Lawson	Perfect

Philadelphia, PA		
NEMESIS		
lighest Scures.	Ī	

Highest Scures.	
Ross Standecker Hudson, OH	487.7
Jon Hanson Richfield, WI	433,3
Greg Ronald Portland, OR	421,5
Nancy Green	390,8

Richfield, WI	433,300
Greg Ronald Portland, OR	421,500
Nancy Green Miemi, FL	390,800
Jeffrey Anderson Vancouver, BC	387,300
VARCOUVEY, BC	

YOSHI	
est Scores.	
Tuttle adison, WI	37,550
Manch	36 778

Hist

Casey Hench	36,775
Ecols, PA	
Kellie McCoy	29,465
Bowerton, OR	
Verna Osburn	20,915
Sacramento, CA	

Highest Scores.

Daniel Bahry

Patricia Penhollow	99,999,99
Madsson, OH	
Alvin Okuba	99,999,999
Milifani, HI	
Roger Smith	99,999,999
Bloomdale, OH	
Paul Fuerstenzu	99,990,000
Portland, OR	
Glen Harngan	99,999,09
Victoria, BC	

PINBOT

Mendare, AB MEGA MAN V

Completed the entire game Joe Manson Yesdani, MI Finished Tulsa, OK Firmhed Pinished Fremont, NE

Poughkeepsie, NY Mast Berry Familied Victor Carpetto Roy Longyhore Greentown, PA

I CAN BEAT THAT SCORE!

Send us your name and address with a photo of your accomplishment! To take a photo of a NES or Super NES game, use a 35mm camera without a flash. Turn out the lights in the room, hold the camera stendy and shoot your best shot! To take a Gome Boy photo, place your Game ral light. Make sure the system is included in your photomail. All scores printed are decided by the







- WANTED: SUPER GAME BOY PICASSOS

Super Gaine Boy less you paint borders around the play window so you can play with style Gaines the Doukey Kong which are designed for the Super Gaine Boy, have special borders built-in But what iduou the 330 register Gaine Boy gaines that some before the SGBY Thas is your change so learn the sectionages of SGB border parising, and enter your best work in our Super Gaine Boy coatest Road on for song; at they not rectainly gover own before them.

turn the page for distant on entering the context Let's start with some basic taps. First off, it's all extert to use the Super NES Moose (tim regular Control Pads when junting borders. Pick a representative game versen and passe the paint while you junti. These a pood play window publish of colortrally, me year transpations? You can unfash charerters, logos, unages and other game elements, or you can just by wild





and in consumed a based

THE ART OF FITTING

The most critical parts of making a good border are selecting the right theme and colors. For instance, it may be distracting fact to meation a little weight for make a green jumple background for Bannan. The Animated Series, but for Jungle Book at maybe be perfect. As for colors, you don't want to use the exact same colors that agone in the game You need some contrast so you can fell where

the action in the play semidow stops. Your first step is to pick a background color and fill the entire border area. This makes it easy to erase mistakes and putch them up with the background pater.





A good wwy to separate the also wandors from the born is with a sharply contrasting color less or shadow how

DER

PEN PALETTES

The Super Game Boy border paint set includes pens slowly, they'll draw a smooth, solal line but it you move quickly, the line will be broken You can use this broken line technique to notduce different effects. The thin pen gives you if you mess up. Since the smallest mark you can You'll also notice that the pen line is solid along one side and supplied, like half of a ladder on the other Vertical lines are suppled on the left and horizontal lines are slippled along the upper edge. To create attooth lines, work from right to left and bottom to top, painting over the

means that you have to paint shadows before











The color wheel is a tool that less you see how colors are related. As an artist, by-side or in close proximity to each other. The three primary colors, red, yellow and blue, can combine to form all the other colors in the spectrum. The closer two colors uppear on the color wheel, the closer they are related Although you are limited to 12 colors with Super Game Boy, you can use

them creatively to create depth and shadow effects. For instance, three colors that and peach. Used with white highlights, this combination makes for great shad-











WINNERS! 10 POWER PTS!

NINTENDO POWER
"FRAME IT CONTEST"

P.O. BOX 97041 REDMOND, WA 98073-9741





ENTRY RULES

oddess, a photograph or wide to see if the course of well by bodding. By photograph is not used five grown the grown must be visible in the grown must be selected by finitends of the grown must be grown must be selected by finitends of the grown must be grown m





The Great Ape has been stricken with a strange allness, and the only antidone is a special petion created by the Wite b Doctor. As the King of the

Junete, and a close friend of the Great ents for the potion. While there are many flowers that you have to collect up in the trees, walk to the right and drop a

job easier if you start by collecting all the incredients that are hidden in the caves, then work your way through the trees. In order to return the potion to the Great Ape, you will have to work

your way across the vines at the



NINTENDO POWER







A plane, carrying a load of gold stolen from the natives, has crashed in the jungle. All of the gold has been scattered across the jungle floor, and hidden by the creatures. You must find all of the gold and return it to the natives er, the creatures in the trees are only hiding Power-Ups

and extra points. The river contains secret passages where some of the pold is hidden. Look for dark spots on ing pold. Because time is limited and you can only fight with your knife when you are in the water, it is better to avoid the enemies than fight them. After you find all of

air located in even the deepest parts of this lake. To jump out of the water. You should get enough sir to







CROC PROBLEMS After you've found all of the gold hidden throughout the stage, you'll



with any weapon to knock him over. then sump on his stomach before he can get up. When you land on ton of him. one of the gold coins will fly out. You don't need to pack up the coin, but it is worth extra points if you do. You must continue knocking the gold out of the Boxs, but howere of his reath. He is able to fling his chappers across the screen





The action continues as Tarzan tries to save



he remaining four stages of the peans get to

VOLUME 62 RO











THE ALIENS ARE ARRIVING





NINTENDO POWER



PLAY IT ALONE The one-player mode is reminiscent of the steade version everyone loves. The cannon, the UFO, and the invaders are all there. Although the game play is very basic, trying to got the highest score may prove to be a big challenge for even

Shooting down the UFO is easy, but scoring 300 isn't. When you've shot 22 times, the UFO appears. Use your 23rd shot to blast it and score 300 points.

The easiest and fastest way to complete levels is to try to clear one line of invaders at a time. You don't need to clear lines consecutively, but that will also make it faster.

TWO-PLAYER MODE IS COOL!

Using the Game Link, you can play Space Invaders with a pal. The two-player mode is set up oddly, but that's what makes its occol. Players see themselves on the bottom of their own screens. Opposing players appear as the

When the UFO fires, the shot goes hrough the invaders and right to the ground, so you need to pay great atten-ion to the missile fire of the UFO.

The faster that you clear invaders, the better your chances of winning the game. Use the same line clearing tech-nique as shown above.

Cher one has at a new. Acced being he by avento

UFOs at the top. You must not only avoid oncoming fire from the invaders, but you must also avoid the lawer fire from the UFO. To make it even more interesting, they took out the barriers, so you have nowhere to hale.

Keeping your curmons and clearing all of the invaders off of the screen takes a great amount of concentration and cooperation. SEADYS

EUPAR

SPORTS EDITION Football, baseball, basketball and just Jeopardy Sports Edition. Gam

every oddball you can think of It again with this championship the trivia categories in game for Game Boy.



IN THIS GAME, THE ANSWERS ARE QUESTI

What's one of TV's most popular and successful curz shows. What is Jeopardy' That's the wome of the same in this special special edition. The format is the same as always. Competitors

choose from among six categories. All the categories are sports related such as Home Gomes, Managers and Golf, Under each category heading are five questions. each with a dollar value. After reading the answer, your job is to spell out the question within 40 seconds. If you get it right, you not to pick the next category and answer.





IT CAN RESULT IN TWICE THE FUN What is the two-player option of Jeopardy Sports Edition?

SELECT YOUR CAPE "A" US. COMPUTER TET SAMELING PLAY



this game. Using the Game Link, you can hook up two her own controls. You can also play using one Game Boy. In this case, each player controls one button of the Game Boy to "buzz in" when When they are given that answer, a player takes over the Game Boy in order to type out the correct question Of course, you don't have to key element, like WARREN MOON in Who is War-

Actually, there are two ways to get twice the play out of



DAR 1994 JEOPARDY PRODUCTIONS, INC.



THESE THREE ROUNDS MUST BE COMPLETED '

What are Jeogardy, Double Jeogardy and Final Jeopardy? Monty, more money and all the money is what it comes down to in Jeopardy. In the first round, regular Jeopardy. the answers range from \$100 to \$500. Double Jeopardy iacks the jackpots from \$200 to \$1000 And you can wager it all on one final answer in















JEOPARDY WINNERS MUST BE FAST AND PLAY SMART

What are some tops for Jensardy Sports Edition? Some of the questions are easy while other cuestions defy all but the best trivia buffs. If you recognize an answer and push the button, you'll have to enter in the question When the question involves a person. just enter in the last name. If the question includes a number, like the number of teams in the NBA. sust use the numbers (27) enther than spelling out the question. Some questions contain a lot of letters, so quickness counts To alphabet keyboard to the other, pooff the left or right side. If you don't know a question, don't buzz

in. Dollars are deducted from

NUMBERS The number of neares in Texas for Sensol V are lariW &

DLYMPIC CITIES The '55 summer gener were held

TecrasodisM at surfw MOVIES Dr. J and Kersen Abbil Jobbs

Companies of Marcheryh? HOME GAMES

Littered squeed at hein L HIT MEN

Comment of the start of the contract of the co

NAME THE SPORT The magazine Bed Charles or

> ANGENBRUSE OF SPINA FOOTBALL A wide open effects with four

Speaks has red one as summ si **AUTO RACING**

White is the Checkered Rag?

Tydoon at order ASEBALL MOSTS This calcher has won the reest

Man is negrely periors

	A. Hesse indicate, in order of preference, your five fevorite Super NES gernes B. Piesee Indicate, in order of preference, your five fevorite Game Boy games.						
2		C. Please Indicate, in order of preference, your five fevorite NES games.					
10.6	1 Under 6 3 19-14 2 8-11 4 15-17 E. Sex 1 Male 2 Form F. Do you like the new Mojor I axona end pleyoff structure	8 25 or older	1 Otten 2 Occasi 3 Never J Rank II Importen	onally to tollowing tear	lejor Leegue Besel ? In sporiis in onder most importent, (
5	G How many Major League B	esebail garres de you	Ousets Hockes				
3	offerd each seeson? 1 None 3 5 10 games 2 1-4 games 4 More than 10 games			your levente ou	rrent Major Leag		
	H Would you be interested in club?		L. Which I	Anyor League tea	ım le your fevorit		
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	C. Indicate numbers 173-221 (Inc	m the list on the back of the			4. 5.		
	D. E.	F	G.	H.	l.		
	123456 12	1.2	1234	1.2	125		

J. __Baseball __Basketball __Football __Hockey __Soccer K. Favorite Major League player __ L. Favorite Major League team

the following questions on the postcord provided below, then enter our Player's Poli Control by sanding it let

PLUS ... GET POWER TO BURN WITH BACK ISSUES AND TIP BOOKS!

Did you know that you can get back issues of <u>Mintendo Power?</u> Or special Tip Books designed to make you a Power Anima!? Well, you can! Just fill out the other side of this card.

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Nintendo Power

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BACK ISSUE / TIP BOOK ORDER FORM

If you missed tress classic Natando Power issues, don't miss out now! Prices listed include the cover price plus the cost of shipping and harkfiring

Super NES Gernes

Name
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There MannachipAbo
Please shock method of servered

Credit Card Number ()

(Payable to Nettendo)

Here

Autorities to the Lagrangian of Delta State Control State St



then return to the American League city for games 6 and 7, if necessary,

Take Junior to the Super NES World Series with your own copy of Ken Griffey Jr. Presents Major League Baseball, Now that's a Grand Slam of a Grand Prize!





NBA Jam and Ken Griffey Jr. better watch aut though, Samus is blasting her way to the top with strang Pra and Player support

SUPER NES NRA JAM



at the top of the charts! How

can you compete with a grene like that?

KEN GRIFFEY JR. PRESENTS

Baseball season is in full swing, and Ken Griffey Jr. has hit a bome run with this ercat game.

MONTHS



Samus is shooting her way toward the number one spot. Only the Mother Brain blocks her path.

the too!

The fighting is fierce when it comes to fight ing games, and Mortal 20 2,419 Kombat acts the votes.

When a cume is as big as 15 The Legend of Zeida, the

Player Picks will keep it at

STREET FIGHTER II TURBO MEGO MAN X The Jam is hot and it's still PER MARIO ALL-STARS SUPER MARIO KART

SECRET OF MANA DISNEY'S ALADDIN FINAL FANTASY TO

NHL STANLEY CUP STAR FOX STUNT RACE EX MARIO PAINT

JURASSIC PARK BUGS BUNKY PARRIT RAWPACE SUPER STREET FIGHTER TO

GAME BOY



13.987

5 MONTHS

18 MONTHS

11,162

What can you say?

tive as Tetris has

got to be popular

A game as addic-10 523

Warso is king! Long live

www Warrel Greed is good when you play Wario's sume

THE LEGEND OF 7FI D.

Zelda is still the ton Player's Pick for Game Boy. A tough game like this will keep you playing.

Enemies taste great! At least

On Kirby thinks so. King hero on his tail!

Dedede isn't safe with this SUPER MARIO LAND 2:5 SOLDEN Mario is still rocking the Game Boy charts.

6 MAN KIRBY'S PINBALL LAND METROID IT: RETURN OF SAMUS SUPER MARIO LAND MORTAL KOMBAT

11 000 DONKEY KONG FACEBALL 2000

13 445 DR MARIO FINAL FANTASY LEGEND III 15 600 JURASSIC PARK

MEGA MAN TV FINAL FANTASY LEGEND II

TMNT: FALL OF THE FOOT CLAN 19 3 162 F-1 RACE 20 38% GOLF

but he has slipped down





tinue to help him beat

MEGA MAN VI

This time everyone is out to stop the little blue war-

rior. This came is Meen-

These Mario Brothers are a couple of popular curs

58 MONTHS

MONTHS



The viruses must be doctor can help. Dr. Mario that re!

20 33

KIRBY'S ADVENTURE 70DA'S REVENCE: sme moves II MNT III: THE MANAGERY PROJECT

ZELDA III: THE ADMENTINE OF LINE FINAL FANTASY BATTLETOADS

TETRIS DRAGON WARRIOR TV PAC-MAN TECMO SUPER ROWL

RASFRAIL STARS SUPER MARIO BROS. 2 MANIAC MANSION JURASSIC PARK



LOOK FOR THESE RELEASES SOON

TETRIS 2

mpotes Ninhendo
gostiled Retail Pare 549.99
lease Date 147.99
lease Pare 147.99
leas

Tetris fanatics might just as well say goodhye to their lives for the next few months because the beggest and most challenging Tetris pame ever is now ready to measurate them. Nineted's Tetris 2 combines the familiar tetrid shapes with colored blocks fai in Dr. Marro) and entirely new

with cohered blocks (as in Dr. Manne) and entirety was shapes to keep players on their toes. Breddes the regular game and two-player option, there's siles a logse pozzle feature similar to that in Yosh's Cooke for players who behalk that sleep a overrated. Even in the regular game, you'll find that stetland earth problem, providing game, you'll find that stetland can brook appear to the control of the problem of the NES and Game Boy versions, that Teat's Jan the best and the most This month's issue covers the ultimate pacifer, Tetri-2, and reaves was once except ties.



Super NES owners now have evaluable the best Tetris expenence for any game or computer system. Great action in the two-player game and great challenge in the logic pizzle mode.

The great Russian music of the original Tetris is sadly missing, replaced by some rather sad tunes.

DISNEY'S JUNGLE BOOK

Company Vagin Gornes
Suggested Revol Price 502.97
Release Date 9
Memory time 6 Memory time
Gorne Type Control oction for one player

Mought the man cub has to escape from the jumple mov that Shere Khan has acturated by its old hunsin in Virgan Games² excellent platform game based on the Disacy Jumple Bock classic. If you evenes into the jumple, you'll meet a dangerous memperer in a spire ascient runs and meet of the platform of the platform of the property of the platform of the platform of the platform of the meet old frends the Bulso along the ruli. Virgin note a long time to finish this jume, but in the cod it was worth the wart. The ammaters and music covery the felling of the morite while the action is fast, ferrors and run. Open the platform of the plat





Good play control and lots of challenge make Jungle Book is good game for any age, not just younger players. Excellent graphics and for massic including several proces from the movie.

More storyledweeture elements from the movie and interaction of characters would have added to the atmosphere. Some of the tasks, like collecting lewels, how little to do with the story.

.

SUPER STREET FIGHTER T

Company	
	Not Avoid
	- July
Game TypeStreet fighting tournament for one	or bennin

The third time as the charm when it comes to Super Street Fighter II, the third SF II game in the series from Capcorn. All the options you could possibly want in a fighting game make Sener SF II the ultimate fushing experience. The four new characters add a fresh look and cool new moves. to the familiar game. Overall, the graphics have been improved in this monster 32-merahit pak, but the variety of play, from tournaments to single match challenges; may be the createst improvement. Don't miss the review of Super SF II in this month's using





Street play control and new characters, moves and options. Total

This as the Street Fighter I shat fan a should have, but they may not be willing to shall get more bucks

DOUBLE DRAGON ♥ THE SHADOW FALLS

Company	- Irodewest
Suggested Retail Price	. Not Available
Release Date .	July 1994
Memory Size	24 Megabits
Game Type	or two players

The Double Dragon legacy continues in a new form in this lighting tournament game that uses Billy and Jimmy Lee as well as numerous characters from the animated TV show. At 24 megabits, Double Dragon V weighs in with the big boys, and a lot of that memory shows up in the graphics. The characters all have original moves, some of which are very cool or furny. Look is the Power review this month for the lowdown on the Shadow and all his





Turn prophos and animation, including some great lighting moves. You can customize fighters' skill levels.

The challenge run't as high as some street lighting games.

LIBERTY OR DEATH

10 Meg
Historical war str

Koen's look at the American Revolution includes George Washington and other revolutionary heroes and villagis, Like all Kors games, realism plays a key role. You'll have to muster forces, make troop movements and plot strategies as you command either the Colonial or British land and naval forces. Celebrate this July 4th with Nintendo



The prepries and sound enhance the feeting of the American Revolution Resistic Deep Better interface than many provides him-

Action garners will have to slow down their page.

BREATH OF FIRE Square Soft Release Date Memory Size.....

The hero of the Light Dragons serv off to avenge his lost sister by destroying the Durk Dragons, Square Soft brings one of the RPG hits of the year to the U.S. with Breath Of Fire, which was a Capcom release in Japan. The game spans a wide world of magic and mystery in which you control a party of eight adventurers, half of them beaviral and half semi-human. As you search for the power that will let you become a true dragon, you'll have to fight many battles in traditional RPG menu-selection style For the hidden class and maps that will ease your journey, turn

to this month's adventure review.

Gome Type



Accord depth and variety of play due to the many characters in your garty. The game isn't as known as some RPGs such as Final Engineers in Lots of exploration without endless bettles required for building your

Limited macic. More fighting than adventure fans might like

FIFA INTERNATIONAL SOCCER Suggested Retail Price ... \$55.95 sease Date _____ JULY 1994

4 Megobits ome Type . Socret for up to five players Electronic Arts pulled out all the stops when they put

together this mayterful piece of socorr magic. Great animation, play control and artificial intelligence make the game seem almost as real as being in the stadium. And if you play the five-player option, it'll be just as load and crowded us if you were really there. The cheering section is led by this month's Sports Scene review.





The learning curve use't quite as fast as with simpler soccer names. The off-screen arrow system can be confusing

FLITE SOCCER

Compony	Gamelek
Suggested Retail Price .	. Nat Available
Referse Date	July 1994
Memory Sure	B Megobits
Game Type	Soccer for up to five players

Fast, fast, fast action on the soccer pitch is what you'll get with Eline Soccer, Lake-all of the soccer games covered in this month's Sports Scene, Elite Soccer celebrates the internotional soccer bange that surrounds this year's World Cup. Although this game is less realistic than some, it has some great features like the ability to change strategies





Fast, easy to learn and fun. A five player option for existent using

a mait-player adapter Low on the realism scale. More of an ercede soccer feet.

CAPCOM'S SOCCER SHOOTOUT

Company	Copcom
Suggested Retail Price.	Not Available July 1994
Memory Size	
Gorne Type	Soccer for up to five players
	Soccer for up to five players
Megaman Soccer is going to	have to take a backseat to its

big brother at Capcom, because Soccer Shootout turns out to be one of the best of the class of '94. Once again, you'll find yourself challenging for soccer sugremacy with up to free players plugged in at once. You can even take the action inside for the super fast action of indoor soccer. Check out all the great features in the Sports Scene this





opins. Passwords and Idemortents Only 12 teems to choose from The music, fortunately, can be

KICK-OFF 3

Company Suggested Retail Price	Not Available
Refease Date	July 1994
Memory Sze	
Game Type	Socc er for one or two players

tional succer only if attention is paid to the details as it is in Kick-Off 3. The small, quick characters look good and the play control is right on. Tournament play includes an option for four players to challenge each other in two-playor matches. Kick-Off 3 also includes possibly the best use nicture in the Sports Scene special soccer roundup.





Panellent attress, Fest play. Good training mode.

The graphics eren't overly impressive, but they don't take every

from the fun Long passwords.

WORLD CUP USA 194 Upperfed Relait Prop.

Not Avoilable Indu 1004 12 Megobis Game Type Scoter for one or two players

Striker, this year's World Cup muscot, appears everwhere in U.S. Gold's soccer sim except on the pitch. This is an overhead view with smallish characters, but good speed and reafism. With 32 teams, you and a friend can compete for the ultimate soccer prize, the World Cup Sports Scene takes a look in this mouth's soccer showdown.





Selepton menus have awkwerd identification loans that will keep CHAMPIONSHIP SOCCER

Supposted Retail Price Release Date Marsory Size 4 Megobits

Game Type

If you watched a soccer match from earth orbit, it might look something like Sony's Champtonship Soccer. This shuttle carn view shows a wide area of the field, but don't expect lots of detail or animation. Although the same is only four measbers, it holds so many teams you may never get around to trying them all out. Sports Scope places Championship Soccer under the microscope to bring at in-

Society for one or two otroops



Lots of teams, Battery backed-up memory. Usrealistic play, Poor cracking

PELÉ! 359 95 July 1994 & Management Soccer for one or hep players The great Brazilian soccer champ puts his stamp on this soccer sim from Accolade. Pelé' jone the melee of soccer games and adds some unique features like the ability to edit the stresorbs of individuel players to create super teams. Unfortunately, Pelé didn't leave more of a mark. He appears only as the giver of advice, and never actually appears on the reach.



Dustors editing of teams.

Awkward, unwirective graphics and slow ection.

OPERATION EUROPE PATH TO VICTORY

Company Suggested Reloi Pice		\$74.95
Memory Size	Madagara	10 Megabits

spend about as much time reliving World War II to it took to fight it in the first place. The strategy of this historical war simulation and strategy game is fincinating and very deep. Historically, the six critical scenarios that you can play are realistic and well-researched. You can play as the chief of operations for either the Allied or Axis forces. You do everything from ordering attacks to moving andividual units both before and during buttle. If you choose to watch battles unfold, you'll see each unit moving about on a close-up aerial view of the battlefield, and you'll see the direct effects of combot on each unit. Even though the battles seem to last forever, it's a enoughteen to watch at least a few of them at first in order to learn how different units face when faced with combat. The scenanos include the Occupation of France, The Desert War in North Africa, the Invasion of Normandy, and the Bottles of the Bulze, Kursk and Berlin. Tactics, the beart of the game, include sending units into bottle, on sabetage raids, into defensive positions or into support roles. If you've never played a war simulation before, but you've always thought you mucht like to try one, this is the one to try





Material eccuracy Great strategic depth. Sand invertees

Battery backed-up memory Extremely long playing. Movements and battles can seem to take craver. Not a game for impatient players

FREEWAY FLYBOYS

Company	Seto
Suggested Retail Price	Not Avallable
Release Date	July 199
Memory Size	
Game Type	Carboon racking for one playe

What would happen if you combined F-Zero with the Care Bearx? Well, you'd probably get arrested, but what you'd get on the screen might resemble Program Flyboys. So where does all this weirdness come from? On the planet Daisy Age there is an annual race called the Astro Go Go between five top racers. When you join the race, you'll launch into a wild, high speed, Mode 7 affair with lots of rumps and opponents that look like Berney's goofier cousins. You can race the

entire circuit or try to set the

record in time trials. The recing can be fun, particuinto for younger players. Not much challenge Ward reat mach characters

DISNEY'S JUNGLE BOOK Virgin Gar

Suggested Retail Price Refease Date Memory Size Gome Type	July 1994 I Megabit Cartoon action for one player
The classic animated film of Boy adaptation of Virgin	omes to video life in this Game 's NES game. Mowgli has to juncle while avoiding snakes.

monkeys, and other pests. He'll meet up with the Dawn Patrol, Baloo and many other Disney characters. This month's review rules you isso she heart of the juncle.



Almost identical to the NES version.

SPACE INVADERS		SPACE INVADERS
empority Talk aggested Betral Price Not Available teoses Date	vorlabli uly 199 Killobil	gested Retail Price

One of the first areade hits. Space Invaders, has arrived for Game Boy thanks to Tarto. Players can relive the simple, vet torever interesting challenge of blasting advancing lines of space mutants with a taste for earthling stew. For strategy tips and a look at the game, turn to this month's



The came's a classic. with two Same Linked units, Great postalese velue. My gratty simple in companion

to today's generation of sophists STOP THAT ROACH

Company	Absolute
luggested Rerail Price	\$26.9
Selegse Dote	April 199.
Vernary Size	1 Megab
Same Type	Combot signification for one playe

This puzzle same from Kora will have you stomeine imaginary insects with frustration. With a limited number of moves in every puzzle, you have to figure out how to get rid of the reaches that are present. It usn't easy, but you have some ingenious methods to use. The master of strinegy games have come up with a unique puzzle that uses a different kind of strategy. This mouth's review looks at practical pesticide.





Passanets for the 100 levels Built in help made Some guzzles may be too tough and difficulty is not necessarily

progressive

IEOPARDY SPORTS EDITION

Suggested Retail Price ANY 1994 Reterne Dote Memory Size 1 Magazini Germa brose TV must for one or two players The popular game show that asks answers instead of questions now plunges players into the microcosm of sports

tools With Double Innerty Final Instanty and the Daily Double, Jeopardy Sports Edition for Game Boy conveys much of the atmosphere of real Jeopardy. You'll have to spell out the questions rather than velling them, but the challenge is every bit as tough as the real thing. Test yoursolf with a few answers in this month's review





Fun questions and lots of challenge. Two-pleyer options

Simple graphics, but they don't really detract from the game.

TARZAN

Compony	Gomelek
Suggested Retail Price	Not Available
Release Date	July 1994
Memory Size	1 Megobit
Game Type	Action for one player

Raised by great ages in equatorial Africa, young Lord Greystoke, a.k a. Tarzan, grew up knowing nothing of his noble heritage in England. Instead, he learned the language of the jungle and the laws of survival. Now Gametek is branging the legend to you in a sprawling Game Boy saga. Although this is a side-scroller, the areas are as visit as the juride and fun to explore. Join our sufair in this month's





Fun story line and really big arees to explore Hit desection is poor and the pace of play is fairly slow because Tarzan can't run

SUPER NES TITLE	COMPANY	LLAY.	N	WER DE	IN IA	11775	GAME TYPE
BREATH OF FIRE	SQUARE SOFT	1P/BATT	3.8	3.1	3.9	3.8	RPG
CAPCOM'S SOCCER SHOOTOUT	CAPCOM	5P-S/PASS	3.3	3.7	3.4	33	SOCCER
CHAMPIONSHIP SOCCER	SONY IMAGESOFT	2P-S/BATT	2.7	3.1	3.0	3.1	SOCCER
DISNEY'S JUNGLE BOOK	VIRGIN GAMES	1P					ACTION
DOUBLE DRAGON IT: THE SHADOW FALLS	TRADEWEST	2P-S					TOURNAMENT FIGHTIN
EUTE SOCCER	GAMETEK	SP-S/PASS	2.8	3.4	3.3	2.9	SOCCER
FIFA INTERNATIONAL SOCCER	ELECTRONIC ARTS	5P-S/PASS	3.5	3.9	3.7	3.4	SOCCER
FREEWAY FLYBOYS	SEIKA	1P/BATT					
KICK-OFF 3	IMAGINEER	2P-S/PASS					
LIBERTY OR DEATH	KOEI	2P-A/BATT	3.2	2.7	3.4	3.7	STRATEGY
OPERATION EUROPE: PATH TO VICTORY	KOEI	2P-A/BATT	2.8	2.4	3.0	3.6	STRATEGY
PELE	ACCOLADE	2P-S/PASS	2.8	3.0	2.7	2.8	SOCCER
SUPER STREET FIGHTER II	CAPCOM	2P-S					TOURNAMENT FIGHTING
TETRIS 2	NINTENDO	2P-S/PASS	3.6	4.2	3.9	3.8	PUZZLE ACTION
WORLD CUP USA '94	U.S. GOLD	2P-S/BATT	3.0	2.7	3.3	3.2	SOCCER

GAME BOY TITLE	COMPANY	NAY.	6	MER M	nie ju	NX5	GAME TYPE
DISNEY'S JUNGLE BOOK	VIRGIN GAMES	1P	39	33	33	33	ACTION
JEOPARDY SPORTS EDITION	GAMETEK	2P-5					QUIZ
SPACE INVADERS	TAITO	2P-5					ARCADE
STOP THAT ROACH	KOEI	1P/PASS					PUZZLE ACTION
TARZAN	GAMETEK						ACTION

You can get the most out of your game chart by understanding

the categories Title, Company and game type are self explanalary. Use this Key to understand fav infa and the valuable Power

PLAY INFO Games are made to be played with as many as eight players. Some also employ a hottery

or password to save game play dat #P = NUMBER OF PLAYERS S = SIMULTANEOUS A = ALTERNATING SATT = BATTERY PASS = PASSWORD

POWER METER The Pros at Nintendo HQ rate each new game. Ratings are from 1 (poor) to 5 (excellent) in four different categories G = GRAPHICS AND SOUND P = PLAY CONTROL C= CHALLENGE T=THEME AND FUN



A LOOK INTO THE GAMES OF THE FUTURE

WATCH

SPIDER-MAN AND VENOM: MAXIMUM

cinema scenes at the beginning of the earne and between streets. Not only do read like a classic comic book and there's even a few animation effects thrown in to remind you that this is video. The development team at Software Creations is known for having some of the best sound programmers in the world, and the powerful rock soundtrack in Spider-Man

ACCLAIM sive of all is the play control of Spider-Man himself. In almost every previous Spider-Man game, the web

control for special moves like climbing, swinging and shooting his webbing No more Acclaim got it right this time, and it plays as smooth as silk, whether the webbod one is escaping or fighting. All this adds up to a doesn't disappoint. But most impres-



Studer-Man and Venom star in the

latest Maryel from Acclaim featuring

graphics ever. A seventy percent yer-

sion of the comic action same for the

Super NES was recently caught in

your Pak Web, but you'll have to wait at least another few months before the

grown up version gets snared in the stores. The first thing this Pak Watcher

noticed was the super use of comic

book art, including dialogue, in the











STUNT RACE FX

NINTENDO

Stane Race FX is finally done and, although Pak Watchers and players, around the world had to wait a few extra months, that patience has paid off in the most impressive action racing game ever. Stant Race does it all, with the great play control that you and so many different ways to play that you'll never run out of challenges. The past few months of development have seen some cool new features ndded to Stant Race, like a moving cumera angle that lets you save from far behind your vehicle or right is the cockets. A mmn move. way also included so that you can raise the body of your car to avood crackes and damage. When you conolder the great 3-D worlds you dove in, and the detailed polygon graphics that go whipping by at realistic









TROY AIKMAN NFL FOOTBALL

TRADEWEST

This Pak Punter didn's think that there was much wrong with the original form of Troy Aikman NFL. Football. It just didn's have a lot of bells and whistles. The new Troy Aikman turns out to be as much of a champ as the QB on the label. Troy

game and several of his favorac plays can be called. Even better, you can design and call your own plays. Other innovations include the ability to uggrade your team by spending more mency at different positions and the option to set up your own league schedule. In offect, Troy Arkman NFL Football lets you play as the owner, the couch and the players on the field for the most complete football experience ever. The NFL leeses means that you have all the cause and logos, and through the salary cap you can customize your team to keen it me-to-due.







SHIEN'S REVENGE

VIC TOKAL

Vic Tokai is introducing a new kind of action game to the U.S. in the form of Shiele 38 Revenge. They also brought it to your Pak Ninjas to check to the control of the strength of the control of the co

time. The action is fast and reminiscent of T2: The Areade Game. The plot involves a grassome gay named Sawtooth who kohaps Aska, Shim's fread. You must follow her through the Time Grate to other worlds, using your natap sowers to surrive constant battles. If you like to test yourself with fall, its a cut above the competition



PAC MAN 2: THE NEW ADVENTURES

Your Pac-Man Watchers have been keeping an eye on this game for well over a year new, and finally at arrived from Namee, Pac-Man stars in one of the most innovative adventure and pazel games ever seen on the tube. The hig difference between this Pac and every other Pak is that you don't directly control Pac-Man. used to, but after half an loar of play, you for probably find yourself talking to the firttle gay as you help him through his adventures. Of course, calking doesn't really help 'Your mann means of communicating to Pac-Man is by shooting things with a singshot and foreing him to look in a carnots direction. By praging sense and other characters with the singshot, you'll make them reach.

over, talk or what-have-you, and that may be just what is needed to help Pac-Man get through a parscular area or to solve a puzzle. Ms. Pac-Man, Pac-Man ir and Bisby Pac-Man also-estar, and Pac-Man esh become Super Pac-Man if the ghosts show up. This Pac-Pan was truly impressed. The actual release date of this game.













AEROBIZ: SUPERSONIC

OEI

This Pak Air Exec landed in the 21st Century recently thanks to Koei's Aerobiz: Supersonic-p sequel to last year's Acrobiz. This version flies into the future with new aircraft, including supersonic transports that connect the globe in cuthroat zir wars. Acrobiz: Supersonic challenges up to four players to make a million decisions while trying to wrack up millions of skies. Besides setting up air routes you'll also have to control all aspects of your business, including advertising, maintenance and negotiations. brumesses like resort hotels. Aerobiz-Supersonic should be landing somewhere near you early this fall.









TAZ-MANIA IN CHRISTMAS ISLAND CAPERS SUNSOF

Tax came spinning up and through our Pak Waster Game Boy when Taz-Mania In Christmas Island Capers from Sancot recently arrived. This is an all new Taz. Estameng the whifting appetite from Government as aide-secoling action game. Decir capet the road race view of the unique September 1985 Tax-mania. Here, a point of the road race view of the unique September 1985 Tax-mania. Tax points og girl do pesky citients and races girl hough stages with limited limits, You'll also encounter stages.

where Taz must spen continuously to

stay in the running. Instead of dodging obstacles in these stages, you'll have to hammer on the spin button to keep Taz in a virtual tornado. The



game has both an infinite continue feature and passwords. Surroot plans an August release for this buby Tax.



COOL SPOT

VIRGIN GAMES

Now you can take Virgin's Cool Spot to the hearth where it belongs. The coolest and most refreshing product mascot in history, 7-Up's Spot, hits the sand and other fun locations on his day may from the label. Your Pak Spotter noted the similarities.

counterport, not that it took much effort. The stages and the hase goals and play are the same, but the Game Boy version has a few less places to go and considerably less color. The idea is to save the impression apots in the different levels. Spot should spots and even bounces off spots to jump.
The action also includes climbing,
swinging from ballions and sliding
Cool. Spot's cool personality still
comes through, too. You can look for
this same later this summer at your







favorite hot game spot

DISNEY'S BEAUTY & THE BEAST HUDSON SOFT

Your Pak Watcher had a nice surprise recently with the arrival of Disney's Beasity & The Beast for the NES, Youh, an actual new NES game for all you diehards out there. The hastic same is similar to the SuperNES version, but the maps are different and many of the characters behave differently or have different abilities than those in the Super NES game. Play control was good, even bester than in the big brother version. although the graphics lack the 16-bit polish. There's a lesson to be learned here. You can have fun even without state-of-the-art graphics. So keep your NES Control Decks pluseed in







PAK WATCH UPDATE

The word is on on Nationale's virtual reality system, which has been never development for more than a year at Nationale Co. Lichi, the Lichi was a similar to the Lichi was a similar to the last and t

As for game systems that you can buy and play today, here's the latest on the upcoming parties for Semmet CES and this fall. Nimtendo's bottlest game. Doubley Kong Country, in femanted in the model it MyBy IL Loud. CES to the country of the country of the country of the resulted as graphes: that are almost beyond belief for Determined to the country, and the game includes the best action ever. But beyond DK is an exciting lineary of Super-Pauchouri. Untrace or. The Hillionis of Gians. To Sand a trobs western

shooter) and a new puzzle game called Warra's Woods.
An initial peck at Sonanais' team thowed two SuperNES exclusive titles that look hot. Biter Mire From Monis a rule on the wild sade of carbon mayben. The requarter view is reminiscent of Rock 'N Roll Rorings, and
the tracks take you through toon towns full of trouble.
Battons The Australia Carlos of the Super-Ness Shooth
Words Ward of Sonatz on title Thirty Toon bunch in a

Track & Field type setting.

Capcom is pearing up for a massive year with Mega
Man X2, X-Men (a superhero tournament fighter) The
Great Circus Mystery Starring Mickey and Minnie.



Captam Commundo (based on Brown Commundo) and Domai's Crest (based on Gargorie's Quest). Capcom is also working on a game featuring Disney's Bonkers

character. The hottest titles at Acetains methode Mortal Kombor 2. The hottest titles at Acetains methode Mortal Kombor 2. Spoder Man & Venous Marsonson Carragoe, Virmal Borr. Herby & Seriately and, finally, NRL (Doot review), Chiba We've wanted a long time on fait cone. It also shooks like also leaves date of Mr. I have been published to look like and September and American and American September 1. See the Mr. I have been seen as the seed of the Parties and Seed of Seed and Seed of Seed Seed Seed Seed Seed Up, a Looney Toon jumming be ball gainer, and Porky Py's Bounced Holdists.

Deep Space Nine—Crossroads of True from Playmates is one of two hot products lining up for this fall. This adventure game takes place about Federation starships, the planet Bajor, a Cardiassian ship and, of course, Deep Space Nine, As you progress in the jame,













you'll be able to use the agulars from the syndicated IV, series like Commander Sivko and Major Kira. Other characters familiar to Star Tick fars will include Lounte. Being form of Captain Proof from the Enterprise. The second title, Earthworner Jim, is being developed by Shiny Entertainment Jim David Perry of Adolatine famic and one the best video namention masters in the business. But JiV, kinowi for quality move extion games like Super

JVL, HOWN for quality move rection games like Super Sons War and Super Enquire Strike Bull. And tached on an opcoming film starting Jean Claude Van Durme. Time Cop wil the released this fall in the intents and should intendified in the video games stores. French developer, CFQ, has put together some incredible summation of the mine Character The fighting, running, jumping and shding recommendation of the control of the vision which limited the control of the control of the spality whites through as clearly as the reflections in the search sets shown for reflection in the

Summar Shondows, originally a Noo Gon title, is comsign to the Super-NES this full from Takear. The game decays at Takear sent Pak Watch a developmental vision of the game to we could get just a laster. This Pak Window thought the fighting was fast and fureus with great special moves and super-cool summar words that one like lasers, and thet was with only three characters in the game and the chose-ope motion only et added in

Hudson Soft 107 tall case and enddly characters like Fewel and Masker Higglias of Super Adventure Hulmad H. Coming Sus fall, they'll introduce one of the best summer costs games around Hogawa condenses super queck action costs games around Hogawa condenses super queck action to the summer of the summer of the summer of the summer of weapons. The word on Bondweroure for Games Hogawa sunstrained their form Heidson, it that a will be delayed until full while it is converted to a full Supper Game Boy patient. When Nekeoloocus articles and its acc on the way from

Vision in the form of a Super NISS reclaims (ILTS).

Once of two home juryers will be able to join in the stall events like a basic bookedhal, the obstacle course and agree rear. Vision is neckning Mode? Tellects for some of the events and recoverpedidigitated graphus; throughout for existing military in the events and recoverpedidigitated graphus; throughout for entire minimizers, Oneders in the obseluted release staffer faith game, the same month that Beavise & Basthead should him the same. After that, Vision will must instructed in the same fail series jimo a Super NES game with in teastiers released note of winter SN.

breaking news. breaking news. Project Reality, the technology and the system, have officially been somed Natendo UUTRA 64th. A second state for the new system has also been announced. Ocard 6/84, a reng game, allow with the purrous-

Figet Realby, the technology and the system, has officially been assend Nateriald ULTRA 64th. As eas and the fee the new yelson has also been amounted Carvine 25.5, a rong game, slong with the persons of the among the control of the c

FUTURE GAMES

SUPER NES

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Addess Foreity Values	
Acrobic Supermodio	Fall 1
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Blickborn	Part 3
Rabos 2	
Contain Commando	fell 5
Crary Class	Fall 9
Deep Souce Nixs	fell 3
Donkey Kees Country	Fell's
Dranes View	
Intheory Jan	Summer '9
First Factory II	Fell 9
SerTeen Renge	fall 3
Fetera Zone	Fall 16
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Mickey and Music	Fell 16
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Hoop It Up	Fell S
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Appropriate	full 5
Krephs of Joshica	full's
Land of the Rings, Vol. 1	
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Pac Man 2, The New Adventures	Fell 'S
Pecky & Backy 2	Fell 3
The Death And Patters of Supermen	Summer 'S
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GAME BOY

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COMING IN AUGUST, VOLUME

STUNT RACE FX

FX is tearing up the tracks and the fans love it. Check out the incredible graphics that the FX Chap brings you. Racing has never been like this!







iew stuff!



The Death and Return of Superman

Lord of the Rings, Vol. 1 Sonic Blastman 2

Disney's Beauty and the Beast

RoboCop vs. the Terminator

.

NINTENDO PONEA

K ISSUES

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KEN GRIFFEY, JR.

July 29-July 30

All-Start Ken Griffey, Jr. is really heating it up this year-on the field AND with its Super MSE baseful game? Don't miss out on finding want great Super Power Supplies merchandse that fear-tures the game loop and a special firstly loop created especially for these items! The jude and navy cap is top quality and so is the embrooder. How when time gareal pops on a Collector's Edition Bayeshell with a first property of the prope

display stand? At \$12.00 (U.S.), it's a great value. Cinch it!

Rewember, the Summer 1994 Super Power Supplies casalog expires on 7-31-94!





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