

#### **Recent developments in Zip-Ada – part 2**

## Part 1: Overview; new Deflate compression algorithm Part 2: New LZMA compression algorithm

Dr Gautier de Montmollin

Swiss Ada Event 2017, Rapperswil, September 21, 2017

### Zip-Ada compression family (as in v.52)



### The LZMA format

- Invented by Igor Pavlov (~1998), shipped the 7-Zip software.
- Included as an "official" Zip compression format by PKWare (ref. #4).
- Combines LZ77 (font-end) and range encoding (entropy back-end).



- Adaptive back-end (compression model is adapted with the flow of LZ77 data).
- Single compression block.
- First serious documentation, specification and reference decoder: 2013. NB: range encoding (ref. #3) was covered by an IBM patent from 1978 to 2003.

### The LZMA format – Zip-Ada implementation – 2016

- Common generic LZ77 (can be used standalone). Info-Zip/zlib's LZ77 is used for our LZMA\_1 .. LZMA\_2 (quick). A 7-Zip's LZ77 is used for our LZMA\_3.
- **No LZ77 at all** is used for our LZMA\_0 best on certain data!
- Straightforward back-end encoder (300 LOC !) for LZMA\_1; more sophisticated encoder for LZMA\_2 .. LZMA\_3.

100					
ſ	Silesia corpus				
	Date / Size	% compr	Name	Deflate bench	
	48'240'494	22.8%	7zip_lzma	-25.44%	
	52'169'187	24.6%	presel / Izma_3	-19.37%	
	54'509'539	25.7%	bzip2_9	-15.75%	
	60'346'016	28.5%	Izma_2	-6.73%	
	61'970'916	29.2%	lzma_1	-4.22%	
	64'698'142	30.5%	7zip_deflate	0.00%	
	64'921'533	30.6%	kzip	+0.35%	
	64'949'384	30.6%	zopfli	+0.39%	
	65'636'076	31.0%	7zip_defl_5	+1.45%	
	67'462'614	31.8%	deflate_3	+4.27%	
	67'506'579	31.9%	deflate_2	+4.34%	
	67'634'472	31.9%	iz_9	+4.54%	
	68'110'939	32.1%	deflate_1	+5.27%	
	68'230'447	32.2%	iz_6	+5.46%	
	81'667'070	38.5%	deflate_f	+26.23%	
	85'991'264	40.6%	reduce_4	+32.91%	
	93'826'501	44.3%	shrink	+45.02%	
	211'938'580	100.0%	original data		



Green = Zip-Ada

#### **Range encoding**

Example with a restricted alphabet: a, b, l. Widths are proportional to average frequencies in the English language. We want to encode "bla".



#### Range encoding in LZMA

• Only 0's and 1's. The interval may be *expanded* after a bit output.



- Many **contextual probability sets** used. Here, for literals:
  - **Previous bits in a byte** (end effect: 256 subintervals, one prob. for each byte value)
  - Value of previous byte (Markov predictor)
  - **Position of the byte** modulo up to 16 (good for structured data or Unicode text)
  - $\Rightarrow$  each bit uses *one* of **8,388,608** probabilities (max configuration) !
- Default, neutral probability is 0.5, then adapted with a factor (~1.03) on each output.
- Max probability ~0.985: in the best case, compressed output is ~0.03 bit per uncompressed bit – that, only the for "MA" part, it is on top of the "LZ" compression !

### "Preselection" algorithm-picking method

- LZMA needs some warm-up phase to have its huge probability model adapted to data it works better on large, homogeneous data.
- Indeed, Deflate usually beats LZMA on data smaller than 9000 bytes (empirical threshold).

idea: select Deflate for small data, LZMA for large ones.



• Special cases: see Zip.Compress' body (LZ77 choices, 225 LZMA configs, ... )

### References

- 1. Zip-Ada web site <u>http://unzip-ada.sf.net/</u>
- 2. AZip web site <u>http://azip.sf.net/</u> (AZip is GUI archive manager using Zip-Ada)
- 3. Squeeze Chart: large and varied corpus: 5 GB; 21,532 files; web site: <u>http://www.squeezechart.com/</u>
- 4. Range encoding: an algorithm for removing redundancy from a digitized message, G. N. N. Martin, Video & Data Recording Conference, Southampton, UK, July 24-27, 1979.
- 5. Zip file format specification: <u>https://support.pkware.com/display/PKZIP/APPNOTE</u>