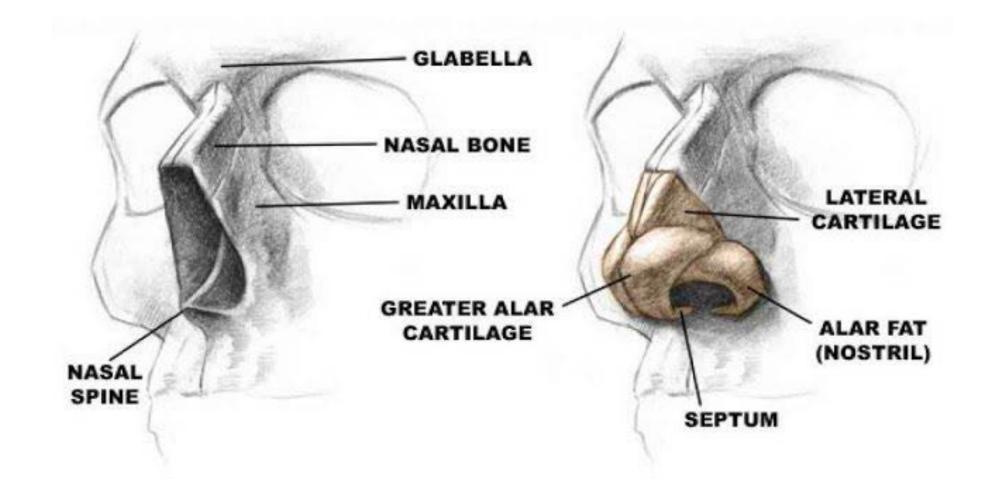
Week 4 discussion: Ear and Mouth! Fun fun funner!

Kevin Wueste

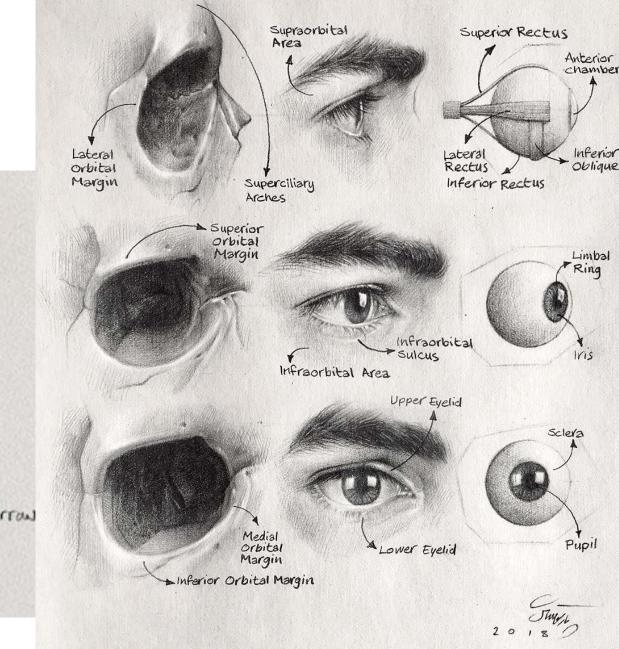
Instructor

Some Nose Anatomy for last week!



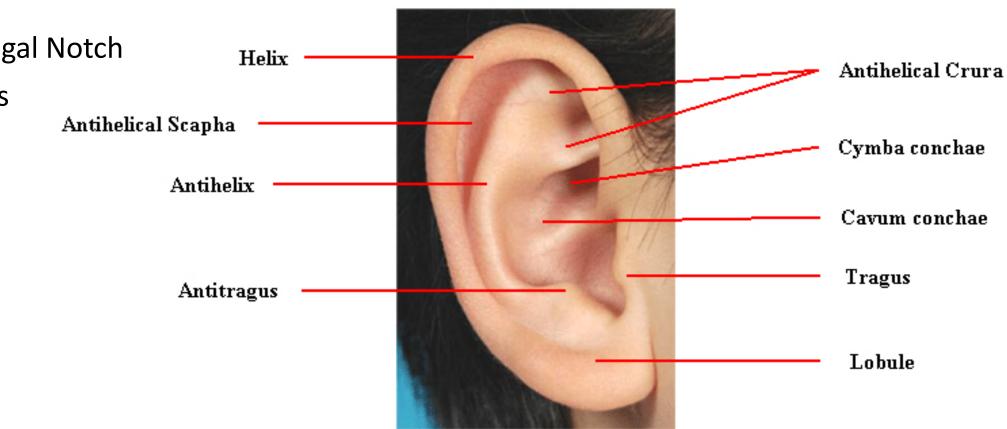
Some artist's eye anatomy:

Cuter Centhus Sciera Lid plate Ins Papel



Ear anatomy

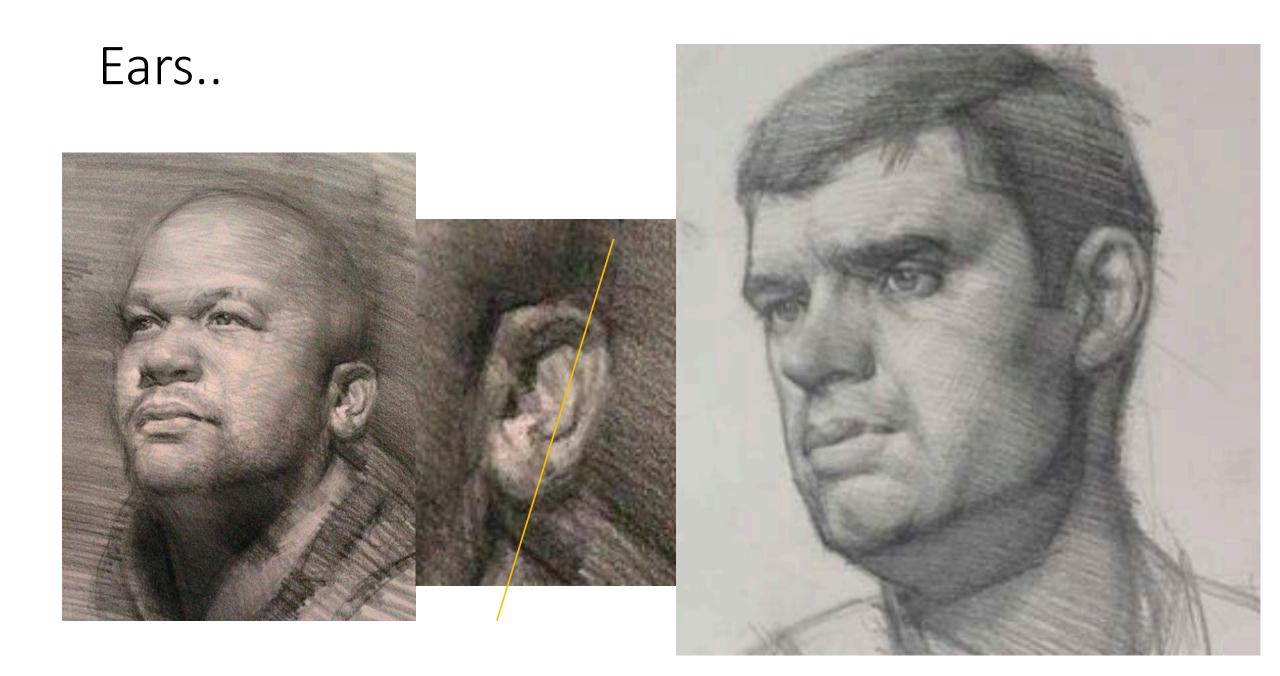
- Helix
- Anti-Helix
- Tragus/Tragal Notch
- Anti-tragus
- Concha



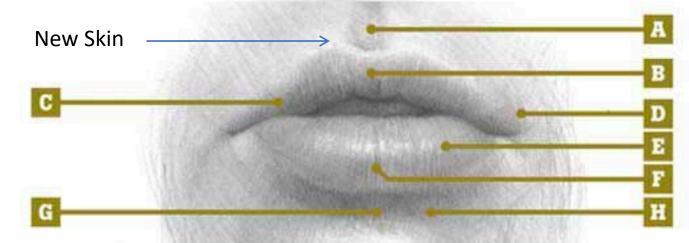
The ear

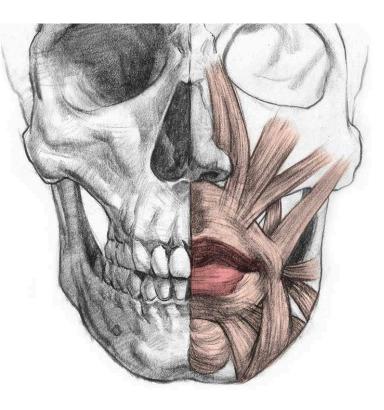
- The ear is an ovalesque shape
- Sits Back on the jaw line
- Softer edges mostly.. Lost and found are useful..
- Don't tell anyone but: no one except you and me will know if you did not get the ear "likeness" to be exact! ;-)
- Locate the ear by measuring /comparing eye widths.





Mouth anatomy..



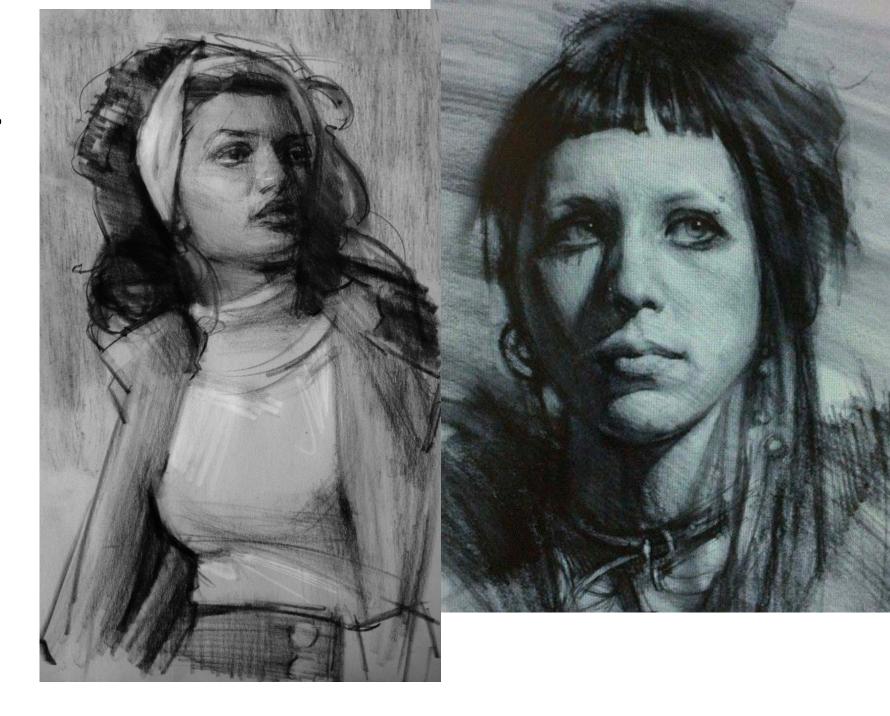


A. Philtrum
B. Fubercle of the upper lip-beak
C. Vermilion zone
D. Node
E. Lobe of the lower lip
F. Groove of the lower lip
G. Mentolabial furrow
H. Pillar of the mouth

"Cupid's bow" - Philtrum and Tubercle of upper lip.

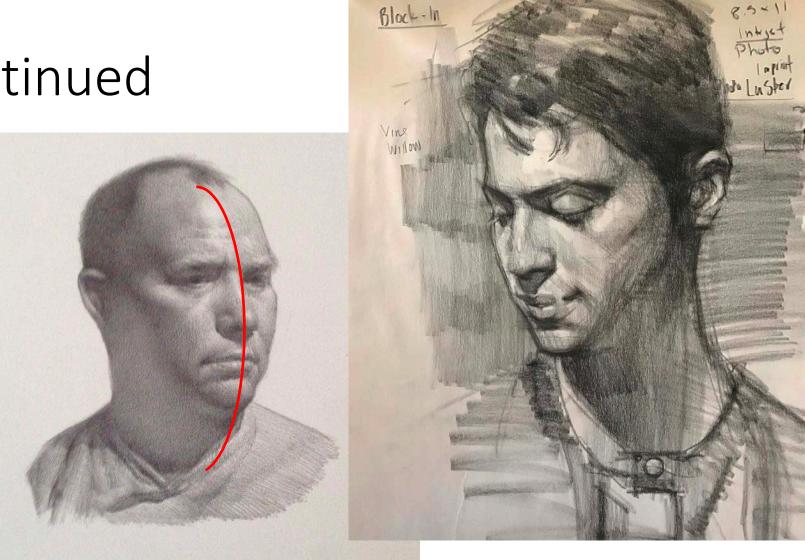
The mouth...

- Look for the line-up first! (eyes, nose, mouth)
- New artists tend to elongate the philtrum – measure to verify
- Darker accents at the sides and middle
- The lips are tubular and roll with the light



Mouth stuff continued

- Look for the wraparounds
 - Sad mouth when we look up (or older person
 - Happy mouth when we look down at them (or younger person –yes it's true!)
- Keep an eye out for the center line of the head!



Next week <u>– a lovely portrait</u> with focus on ear and mouth (but all things should be developed as time allows.) On white paper !

- HB, B, 2B, 3b .. Kneaded eraser
 - If you can find the firmer "al-dente" "Design kneaded eraser – I like them better.
 - Peel off magic rub 1960 by Sanford (discontinued).. All the new ones are about 1/5th as good.. So if you research – that is the one I like the most.
- Reminder our final assignment will be on toned paper and I will demo that next week. Strathmore "artagain" middle value paper (gray tone) is my suggested paper.
 - Generals white charcoal (white chalk) pencils
 - A long fibered filbert hog bristle brush can be useful..



2 pack