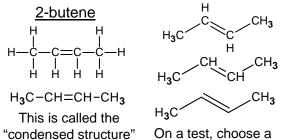
Naming Hydrocarbons

(nomenclature)



Handout: Hydrocarbons: IUPAC names

Drawing structures: it's all good



method that shows all Hs CH₃CH=CHCH₃

Using brackets can also shorten some formulas: CH₃(CH₂)₄CH₃ vs. CH₃CH₂CH₂CH₂CH₂CH₃

Background: formulas for HCs

- Alkanes= C_nH_{2n+2} , enes= C_nH_{2n} , ynes= C_nH_{2n-2}
- · Remember enes, then think of what would happen if bond was single or triple instead.
- Provides some useful information (e.g. for compositional analysis, or to check work)
- Cannot always tell hydrocarbon type based on numbers (e.g. propyne vs. propadiene)
- Q how many hydrogens in each of these: 6 carbon alkane

Alkene: C₂₂H H₃C √

Naming: common vs. IUPAC

• Common names used in the 1800's are still used for some compounds today:

- The International Union of Pure and Applied Chemistry (IUPAC) was established in 1900s
- Frequent revisions to nomenclature
- Systematic method allows an infinite number of compounds to be named given a few rules

Basic names of hydrocarbons

- Hydrocarbon names are based on: 1) class 2) # of C, 3) side chain type and 4) position
- 1) name will end in -ane, -ene, or -yne
- 2) the number of carbons is given by a "Prefix" 1 meth- 2 eth-3 prop- 4 but- 5 pent-7 hept- 8 oct- 9 non- 10 dec-
- Actually, all end in a, but a is dropped when next to a vowel. E.g. a 6 C alkene is hexene
- Q What names would be given to these:

7C, 9C alkane

2C, 4C alkyne

1C, 3C alkene

Mnemonic for first four prefixes



- First four prefixes
- Monkeys
- Eat
- Peeled
- Bananas

Numbering carbons

Q- draw pentene

- Thus, naming compounds with multiple bonds is more complex than previously indicated
- Only if 2+ possibilities exist, are #s needed
- Always give double bond the lowest number
- Q Name these C_2H_4

Multiple multiple bonds

$$H_3C$$
 CH_3 2,3-heptadiene $H_3C-C\equiv C-C\equiv C-CH_2$ 2,4,6-nonatriyne CH_3

- Give 1st bond (1st point of difference) lowest #
- include di, tri, tetra, penta, etc. before ene/yne
- Comma between #s, hyphen between #-letter
- You do not need to know ene + yne